# 31.8 Allocating I/O to DIO Built-in LT

# **31.8.1** Summary

The built-in DIO in LT allows for high speed counter and PWM output as special I/Os, as shown below, when standard I/O is not selected.

What and how to allocate I/O terminals differs between the standard I/O and special I/O. Please refer to the following table.

Fe	atu	re	Points	Remarks	Detail
Sta	nda	ard I/O	•		
	Sta	andard Input*1	12	_	"31.8.4 Standard Input" (page 31-66)
	Standard Output *1		6	_	"31.8.5 Standard Output" (page 31-68)
Spo	ecia	al I/O			
		gh Speed Counter ingle-phase counter) *1	4CH	Measures single-phase input signals.	"31.8.7 High Speed Counter (Single-phase Settings)" (page 31- 71)
		Counter Control		Switches up/down.	" ■ Change Counter Format" (page 31-71)
		Preload Input	_	Changes the current value to a value of your choice.	" ■ Preload (Change Current Value)" (page 31-77)
		Prestrobe Input	_	Memorizes the current count value.	"■ Prestrobe (Current Memory Value)" (page 31-83)
		Synchronize output	_	Turns on the bit when the count value falls within the specified range.	" ■ Synchronize Output" (page 31-87)
		gh Speed Counter (2- nase Counter) *1	2CH	Measures 2-phase input signals.	"31.8.8 High speed counter (2-phase settings)" (page 31-95)
		Counter Control		Switches up/down.	" ■ Change Counter Format" (page 31-71)
	Phase Factor Mode — Specifies the measuring method.			" ◆ Phase Calculation Mode Settings" (page 31-98)	
		Preload Input		Changes the current value to a value of your choice.	" ■ Preload (Change Current Value)" (page 31-77)

Continued

	iter) *1	Prestrobe Input		Memorizes the current count value.	(B	" ■ Prestrobe (Current Memory Value)" (page 31-83)
	iase Cour	Synchronize output	_	Turns on the bit when the count value falls within the specified range.		" ■ Synchronize Output" (page 31-87)
Special I/O	High Speed Counter (2-Phase Counter)	Marker Input		Clears the count value.		° ■ Marker Input" (page 31-99)
Spec	PV	VM Output *1	4CH	Outputs the output frequency pulse using the specified on duty.		<sup>*</sup> "31.8.9 PWM Output" (page 31-101)
	No	ormal Pulse Output *1	4CH	Outputs the set frequency based on the set pulse value.		"31.8.10 Normal Pulse Output" (page 31-109)
		cceleration/Deceleration lse Output *1	4CH	Increases the pulse to the set frequency for output.		Deceleration Pulse Output" (page 31-117)
	Pu	lse Catch Input *1	4CH	Imports short pulses (10 microseconds or higher) and turns on the specified bits.		° "31.8.12 Pulse Catch" (page 31-132)

<sup>\*1</sup> The same I/O terminals are used for standard input, standard output, PWM output, pulse output, high speed counter. You cannot simultaneously use the maximum number of terminals for each input or output

### 31.8.2 Allocating I/O (Common)

### **■ Terminal Structure**

Different terminals are allocated for the standard I/O and for the special I/O (high speed counter and PWM output, etc.).

Standard input terminal: X8 to X11 Standard output terminal: Y4 to Y5

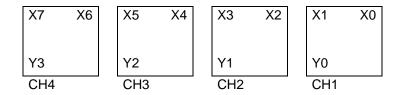
Common terminal for the standard I/O and special I/O: X0 to X7, Y0 to Y3

X11	X10	X9	X8	X7	X6	X5	X4	Х3	X2	X1	X0
						Y5	Y4	Y3	Y2	Y1	Y0

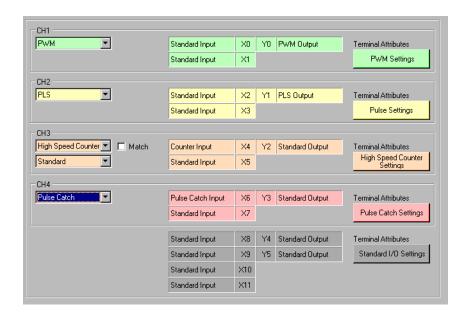
I/O Terminal

# Setting the Standard I/O, High Speed Counter, PWM Output and Pulse Output

This section describes how to allocate the input terminals X0 to X7 and the output terminals Y0 to Y3. As shown below, divide these I/O terminals into four groups based on one channel (CH) consisted of two input terminals and one output terminal. Select the combination for each channel from those provided by GP-Pro EX.

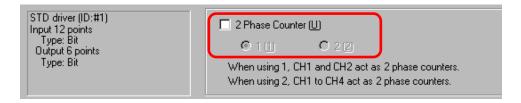


[GP-Pro EX I/O Driver Setting Screen]



# ■ Combining Standard I/O and Special I/O

Depending on whether or not the high speed counter (2-phase counter) is used, the combination differs as follows.



# 2-phase counter not used (CH1 to CH4)

Setting Patterns	Input Terminal	Input Terminal	Output Terminal
	(n)	(n+1)	
Standard I/O	Standard Input	Standard Input	Standard Output
PWM Output			PWM Output
PLS Output			PLS Output
High Speed Counter	Counter Input	Standard Input	Standard Output
Standard			
Synchronize: Unchecked			
High Speed Counter			Synchronize
Standard			output
Synchronize: Checked			
High Speed Counter		Preload Input	Standard Output
Preload			
Synchronize: Unchecked			
High Speed Counter			Synchronize
Preload			output
Synchronize: Checked			
High Speed Counter		Prestrobe Input	Standard Output
Prestrobe			
Synchronize: Unchecked			
High Speed Counter			Synchronize
Prestrobe			output
Synchronize: Checked			
Pulse Catch	Pulse Catch Input	Standard Input	Standard Output

# One 2-phase counter (CH1)

Setting Patterns	Input Terminal	Input Terminal	Output Terminal
	(n)	(n+1)	
Counter A Phase Input	Counter A Phase	Standard Input	Standard Output
Standard	Input		
Synchronize: Unchecked			
Counter A Phase Input			Synchronize
Standard			output
Synchronize: Checked			
Counter A Phase Input		Preload Input	Standard Output
Preload			
Synchronize: Unchecked			
Counter A Phase Input			Synchronize
Preload			output
Synchronize: Checked			
Counter A Phase Input		Prestrobe Input	Standard Output
Prestrobe			
Synchronize: Unchecked			
Counter A Phase Input			Synchronize
Prestrobe			output
Synchronize: Checked			

# One 2-phase counter (CH2)

Setting Patterns	Input Terminal (n)	Input Terminal (n+1)	Output Terminal
Counter B Phase Input Marker Standard Output	Counter B Phase Input	Marker Input	Standard Output
Counter B Phase Input Marker PWM Output			PWM Output
Counter B Phase Input Marker PLS Output			PLS Output
Counter B Phase Input Standard Input Standard Output		Standard Input	Standard Output
Counter B Phase Input Standard Input PWM Output			PWM Output
Counter B Phase Input Standard Input PLS Output			PLS Output

# One 2-phase counter (CH3 to CH4)

Please see "2-phase counter not used (CH1 to CH4)" (page 31-46).

# Two 2-phase counters (CH1 and CH4)

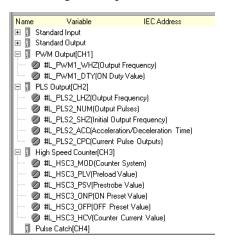
Setting Patterns	Input Terminal	Input Terminal	Output Terminal
	(n)	(n+1)	
Counter A Phase Input Standard Input	Counter A Phase Input	Standard Input	Standard Output
Synchronize: Unchecked	T		
Counter A Phase Input Standard Input Synchronize: Checked			Synchronize output
Counter A Phase Input Preload Synchronize: Unchecked		Preload Input	Standard Output
Counter A Phase Input Preload Synchronize: Checked			Synchronize output
Counter A Phase Input Prestrobe Synchronize: Unchecked		Prestrobe Input	Standard Output
Counter A Phase Input Prestrobe Synchronize: Checked			Synchronize output

# Two 2-phase counters (CH2 and CH4)

Setting Patterns	Input Terminal (n)	Input Terminal (n+1)	Output Terminal
Counter B Phase Input	Counter B Phase	Marker Input	Standard Output
Marker	Input		
Standard Output			
Counter B Phase Input			PWM Output
Marker			
PWM Output			
Counter B Phase Input			PLS Output
Marker			
PLS Output			
Counter B Phase Input		Standard Input	Standard Output
Standard Input			
Standard Output			
Counter B Phase Input			PWM Output
Standard Input			
PWM Output			
Counter B Phase Input			PLS Output
Standard Input			
PLS Output			

# ■ Special I/O System Variables

Once all the terminals are mapped in the [I/O Driver], map the standard I/O terminals in the [I/O screen]. Please note that terminals allocated to special I/O are mapped to system variables (integer format) for storing its unique information.



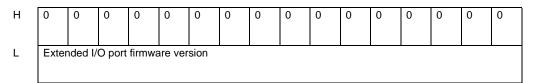
System variable details.

System Variable	Summary	Always	High Speed Counter	PWM Output	Pulse output
#L_ExIOFirmVer	Extended I/O port firmware version	0			
#L_ExIOSpCtrl	Special I/O control		0	0	0
#L_ExIOSpOut	Special output		0	0	0
#L_ExIOSpParmChg	Change Special I/O parameter		0	0	0
#L_ExIOSpParmErr	Special I/O parameter error			0	0
#L_ExIOAccelPlsTbl	Acceleration/Deceleration pulse table				0
#L_ExCntInCtrl	Counter input control		0		
#L_ExCntInExtCtrl	Counter external input control		0		
#L_PWM*_WHZ	CH* Output Frequency			0	
#L_PWM*_DTY	CH* ON duty value			0	
#L_PLS*_LHZ	CH* Output Frequency				0
#L_PLS*_NUM	CH* Output pulse count				0
#L_PLS*_SHZ	CH* Initial Output Frequency				0
#L_PLS*_ACC	CH* acceleration/deceleration time				0
#L_PLS*_CPC	CH* Current Pulse Output Value				0
#L_HSC*_MOD	CH* Count Method		0		
#L_HSC*_PLV	CH* Preload Value		0		
#L_HSC*_PSV	CH* Prestrobe Value		0		4: 1

Continued

System Variable	Summary	Always	High Speed Counter	PWM Output	Pulse output
#L_HSC*_ONP	CH* ON Preset Value		0		
#L_HSC*_OFP	CH* OFF Preset Value		0		
#L_HSC*_HCV	CH* Current Counter Value		0		

# **♦** Extended I/O port firmware version (#L\_ExIOFirmVer)



In the bottom 16 bits, stores the extended I/O board firmware revision.

For "Revision 01.50," store as "0x0105."

## ◆ Special I/O control (#L\_ExIOSpCtrl)

Н	CH4	CH3	CH2	CH1
	Special I/O state	Special I/O state	Special I/O state	Special I/O state
L	CH4	CH3	CH2	CH1
	Special I/O control	Special I/O control	Special I/O control	Special I/O control

### Special I/O control

15	12	11	8	7	4	3	0
d		С		b		а	

This variable uses the CH specified in the I/O driver settings as the 4-bit configuration information to control the special I/O operation.

a:CH1 special I/O control c:CH3 special I/O control

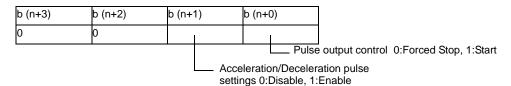
b:CH2 special I/O control d:CH4 special I/O control

### **PWM Output**

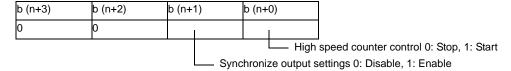
b (n+3)	b (n+2)	b (n+1)	b (n+0)
0	0	0	

PWM output control 0:Stop, 1:Start

### Pulse output



### High speed counter (including 2-phase counter)



#### Pulse Catch

b (n+	-3)	b (n+2)	b (n+1)	b (n+	0)	
0		0	0			
					Pulse	e catch Clear 0: None, 1: Clear

<sup>\* &</sup>quot;n" indicating bit no. are "0, 4, 8, and 12" based on the CH no.

### Special I/O state

15	12	11	8	7	4	3	0
d		С		b		а	

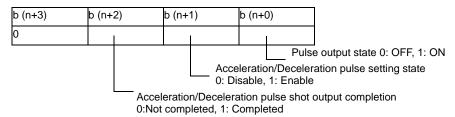
This variable uses the CH specified in the I/O driver settings as the 4-bit configuration information to show the special I/O state.

a:CH1 special I/O state c:CH3 special I/O state b:CH2 special I/O state d:CH4 special I/O state

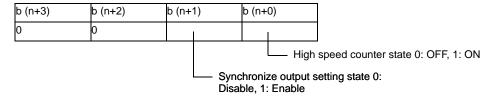
### **PWM Output**

b (n+3)	b (n+2)	b (n+1)	b (n+	-0)	
0	0	0		Ī	
				PWN	output state 0:OFF, 1: ON

### Pulse output



## High speed counter (including 2-phase counter)



#### Pulse Catch

b (n+3)	b (n+2)	b (n+	1)	b (n+	0)	
0	0					
					– Pulse Ca	atch Clear State 0:Note, 1: Cleared
			Pulse	e Cato	ch Detect 0	: No input, 1: Input

<sup>\* &</sup>quot;n" indicating bit no. are "0, 4, 8, and 12" based on the CH no.

# ◆ Special I/O output (#L\_ExIOSpOut)

Н	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
L	CH4 information		CH3 information		CH2 information			CH1 information								
	15		12		11		8		7		4		3		0	
	d				С				b				а			

This variable uses the CH specified in the I/O driver settings as the 4-bit configuration information to show the special I/O output state.

a: CH1 special I/O output state c: CH3 special I/O output state

b: CH2 special I/O output state d: CH4 special I/O output state

b (n+3)	b (n+2)	b (n+1)	b (n+0)	
0	0	0	ı	
	•	•	•	_

Special I/O Output State 0: OFF, 1: ON

# ◆ Special I/O parameter change (#L\_ExIOSpParmChg)

Н	CH4	CH3	CH2	CH1
	Special I/O parameter	Special I/O parameter	Special I/O parameter	Special I/O parameter
	Changed successfully	Changed successfully	Changed successfully	Changed successfully
L	CH4 Special I/O parameter Change request	CH3 Special I/O parameter Change request	CH2 Special I/O parameter Change request	CH1 Special I/O parameter Change request

## Request special I/O parameter change

15	12	11	8	7	4	3	0
d		С		b		а	

 $<sup>\</sup>ast$  "n" indicating bit no. are "0, 4, 8, and 12" based on the CH no.

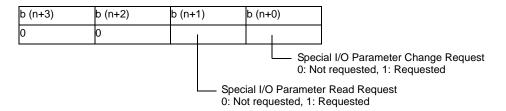
This variable uses the CH specified in the I/O driver settings as the 4-bit configuration information to request the special I/O parameter change.

a: CH1 special I/O parameter change request

b: CH2 special I/O parameter change request

c: CH3 special I/O parameter change request

d: CH4 special I/O parameter change request



- \* Change the parameter before turning the bit on for the special I/O parameter change request.
- \* You cannot change the parameter for the acceleration/deceleration pulse here. Use a table creation request flag for the acceleration/deceleration pulse.
- \* When reading the parameter of the acceleration/deceleration pulse, turn on the flag for the acceleration/deceleration pulse to control the special I/O operation.
- \* "n" indicating bit no. is 0, 4, 8, 12" based on the CH no.

# Special I/O parameter change complete

	15	12	11	8	7	4	3	0
ſ	d		С		b		а	

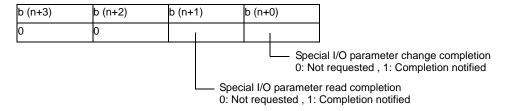
This variable uses the CH specified in the I/O driver settings as the 4-bit configuration information to notify the completion of the special I/O parameter change.

a: CH1 special I/O parameter changed successfully

b: CH2 special I/O parameter changed successfully

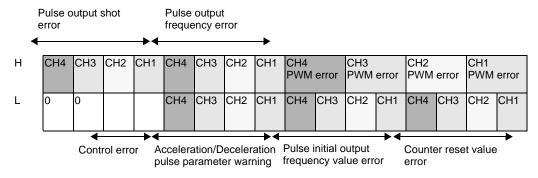
c: CH3 special I/O parameter changed successfully

d: CH4 special I/O parameter changed successfully

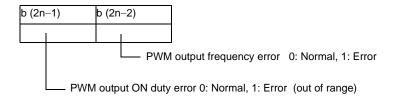


\* "n" indicating bit no. is 0, 4, 8, 12" based on the CH no.

# ◆ Special I/O parameter error (#L\_ExIOSpParmErr)

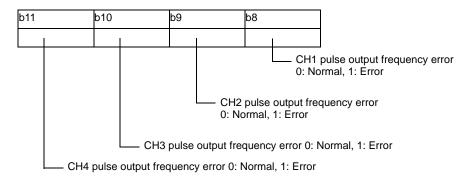


#### PWM error



<sup>\* &</sup>quot;n" indicating the bit no. refers to the CH no.

### Pulse output frequency error

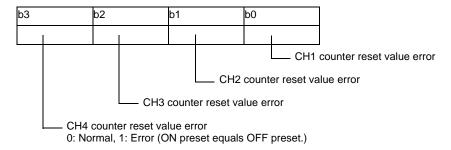


### Pulse output shot error

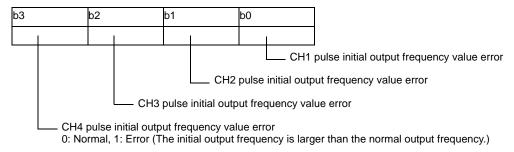
	b15		b14	b13	b12
			0	0	0
•		Pulse	output shot erre	or 0: Normal, 1:	Error

- \* "n" indicating the bit no. refers to the CH no.
- \* If any error is found in the parameter when the special I/O parameter is changed, the bit turns on.

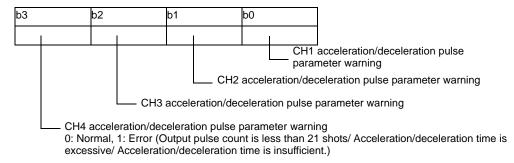
#### Counter reset value error



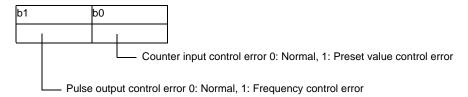
### Pulse initial output frequency value error



# Acceleration/Deceleration pulse parameter warning



#### Control error



- \* Counter input control error occurs when the bottom 16 bits in the ON Preset Value or OFF Preset Value is xxxxFFFFh or xxxx0000h.
- \* The pulse output control error occurs when the total of the Counter Input condition check time and Pulse Output condition check time exceed the minimum width for the Pulse Output. For more information, see "31.8.14 Restrictions" (page 31-137).

## ◆ Acceleration/Deceleration pulse table (#L\_ExIOAccelPlsTbl)

Н	0	0	0	0	CH4 Table Created successfully	CH3 Table Created successfully	CH2 Table Created successfully	CH1 Table Created successfully	0	0	0	0
L	0	0	0	0	CH4 Table Creation requested	CH3 Table Creation requested	CH2 Table Creation requested	CH1 Table Creation requested	0	0	0	0

## Request for the acceleration/deceleration pulse table creation

15	10	8	6	4	0
Unused	d	C	þ	а	Unused

- a: CH1 acceleration/deceleration pulse table creation request
- 0: Not requested, 1: Requested
- b: CH2 acceleration/deceleration pulse
- 0: Not requested, 1: Requested
- table creation request c: CH3 acceleration/deceleration pulse
- 0: Not requested, 1: Requested
- table creation request d: CH4 acceleration/deceleration pulse
- 0: Not requested, 1: Requested

table creation request

### The Create Acceleration/Deceleration table complete successfully

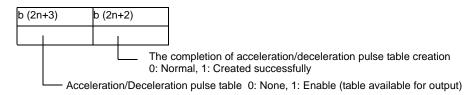
15	12	11	8	7	4	3	0
Unused		d	С	b	а	Unused	

a: CH1 acceleration/ deceleration pulse table created successfully

b: CH2 acceleration/ deceleration pulse table created successfully

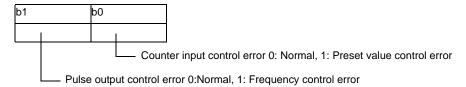
c: CH3 acceleration/ deceleration pulse table created successfully

d: CH4 acceleration/ deceleration pulse table created successfully



<sup>\* &</sup>quot;n" indicating the bit no. refers to the CH no.

#### Control error



- \* Counter input control error occurs when the bottom 16 bits in the ON Preset Value or OFF Preset Value is xxxxFFFFh or xxxx0000h.
- \* The pulse output control error occurs when the total of the Counter Input condition check time and Pulse Output condition check time exceed the minimum width for the Pulse Output. For more information, see "31.8.14 Restrictions" (page 31-137).

### ◆ Counter input control (#L\_ExCntInCtrl)

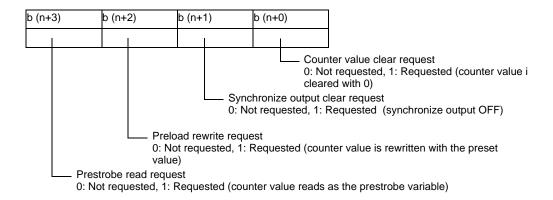
Н	CH4 Counter Input Control response	CH3 Counter Input Control response	CH2 Counter Input Control response	CH1 Counter Input Control response
L	CH4	CH3	CH2	CH1
	Counter Input	Counter Input	Counter Input	Counter Input
	Control request	Control request	Control request	Control request

### Control request for counter input only

15	12	11	8	7	4	3	0
d		С		b		а	

This variable uses the CH specified in the I/O driver settings as the 4-bit configuration information to request the counter input control.

- a: CH1 counter input control request
- b: CH2 counter input control request
- c: CH3 counter input control request
- d: CH4 counter input control request



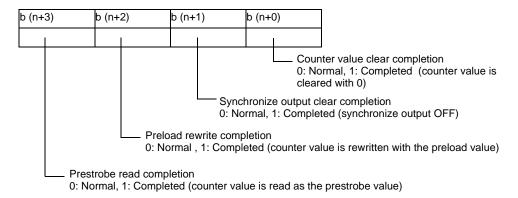
<sup>\* &</sup>quot;n" indicating bit no. is "0, 4, 8, 12" based on the CH no.

### Counter input control response

15	12	11	8	7	4	3	0
d		С		b		а	

This variable uses the CH specified in the I/O driver settings as the 4-bit configuration information to store the counter input control response.

- a: CH1 counter input control response
- b: CH2 counter input control response
- c: CH3 counter input control response
- d: CH4 counter input control response



<sup>\* &</sup>quot;n" indicating bit no. is "0, 4, 8, 12" based on the CH no.

## ◆ Counter external input control (#L\_ExCntlnExtCtrl)

Н	CH4 Counter external input Completion acknowledgment	CH3 Counter external input Completion acknowledgment	CH2 Counter external input Completion acknowledgment	CH1 Counter external input Completion acknowledgment
L	CH4 Counter external input Completed	CH3 Counter external input Completed	CH2 Counter external input Completed	CH1 Counter external input Completed

### Counter external input completed

The counter external input (preload/prestrobe input/marker input\*1) turns ON and notifies you that the counter value overwrite or read has completed successfully.

15	12	11	8	7	4	3	1	0
Unused	е	Unused	d	Unused	С	Unused	b	а

a: CH1 preload/prestrobe completed

b: 2-phase counter input marker input complete \*1

c: CH2 preload/prestrobe completed

d: CH3 preload/prestrobe completed

e: CH4 preload/prestrobe completed

0: Normal, 1: Completed

<sup>\*1</sup> Marker input is only for using 2-phase counter

## Acknowledge counter external input completed

This variable uses to acknowledge that the counter external input (preload/prestrobe input/marker input  $^{*1}$ ) is complete.

15	12	11	8	7	4	3	1	0
Unused	е	Unused	d	Unused	С	Unused	b	а
a: CH1 preloa acknowledgm	•	estrobe comp	letion		0: No	rmal, 1: A	cknow	ledged
b: 2-phase counter input marker input *1 completion acknowledged					0: No	rmal, 1: A	cknow	ledged
c: CH2 preload/prestrobe completion acknowledgment				0: No	rmal, 1: A	cknow	ledged	
d: CH3 preloa acknowledgm		estrobe comp	letion		0: No	rmal, 1: A	cknow	ledged
e: CH4 preloa acknowledgm	•	estrobe comp	letion		0: No	rmal, 1: A	cknow	ledged

## ◆ CH\* output frequency (#L\_PWM\*\_WHZ)

H Stores the PWM\* output frequency.
Initial value: 10 (Hz)
Range: 10 to 65000

# ◆ CH\* ON duty value (#L\_PWM\*\_DTY)

H Stores the PWM\* DUTY value.
Initial value: 50 (%)
Range: 0 to 100
L

# ◆ CH\* output frequency (#L\_PLS\*\_LHZ)

H Stores the PLS\* output frequency.
Initial value: 10 (Hz)
Range: 10 to 65000
L

# ◆ CH\*Output pulse count (#L\_PLS\*\_NUM)

H Stores the PLS\* Output pulse count.
Initial value: 0 (pulse)
Range: 0 to 2147483647
L

### ◆ Initial CH\* output frequency (#L\_PLS\*\_SHZ)

H Stores the initial PLS\* output frequencies.
Initial value: 10 (Hz)
Range: 10 to 65000
L

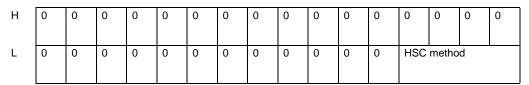
## ◆ CH\* acceleration/deceleration time (#L\_PLS\*\_ACC)

H Stores the PLS\* acceleration/deceleration time.
Initial value: 0 (milliseconds)
Range: 0 to 65535

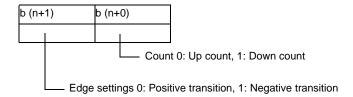
# ◆ Current CH\* pulse output value (#L\_PLS\*\_CPC)

H Stores the current PLS\* pulse output value.
Initial value: –
Value range: 0 to 2147483647
L

# ◆ CH\* count method (#L\_HSC\*\_MOD)



#### HSC method



# ◆ CH\* preload value (#L\_HSC\*\_PLV)

H Stores the HSC\* preload value.
Initial value: 0
Range: -2147483648 to 2147483647
L

### ◆ CH\* prestrobe value (#L\_HSC\*\_PSV)

H Stores the HSC\* prestrobe value.
Initial value: –
Range: –2147483648 to 2147483647
L

# ◆ CH\* ON preset value (#L\_HSC\*\_ONP)

H Stores the HSC\* ON preset value.
Initial value: 0
Value range: -2147483648 to 2147483647
L

# ◆ CH\* OFF preset value (#L\_HSC\*\_OFP)

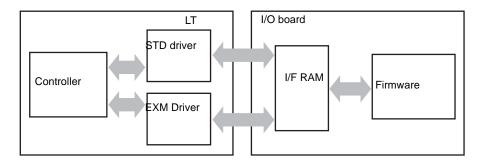
H Stores the HSC\* OFF preset value.
Initial value: 0
Value range: -2147483648 to 2147483647
L

## ◆ Current CH\* counter value (#L\_HSC\*\_HCV)

H Stores the current HSC\* counter value.
Initial value: –
Value range: –2147483648 to 2147483647
L

### 31.8.3 Interface Specification

The I/O board sends the control order from the LT as shown in the following chart to control various I/Os. All orders and information on the I/O board are sent and received in I/F RAM.



### ◆ I/O board processing

I/O board processing is mainly for refreshing I/O data and controlling the special I/O upon the LT request. These are processed via special I/O interrupt processing, 0.5 milliseconds fixed-cycle processing, 2 milliseconds fixed-cycle processing, and always-on processing. The priority of processing follows the order of special I/O interrupt processing, 0.5 milliseconds fixed-cycle processing, 2 milliseconds fixed-cycle processing, then always-on processing.

For example, to execute special I/O interrupt processing while 2 milliseconds-fixed processing is being executed, 2 milliseconds fixed-cycle processing is stopped in order to execute special I/O interrupt processing.

Processing	Items	Details
Special I/O interrupt	Special I/O unique processing	(Counter synchronize output control)
		(Counter preload input processing)
		(Counter strobe input processing)
		(2-phase counter marker input processing)
		(Acceleration/Deceleration pulse table switching)
0.5 millisecond fixed-cycle	Input terminal state storing	
2 millisecond fixed-cycle	Standard I/O refresh	
	Special I/O control watch	Special I/O start/stop
	Special I/O parameter change watch	Various special I/O parameter change

Continued

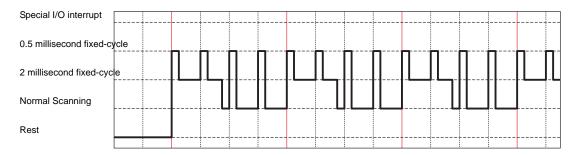
2 millisecond fixed-cycle	(Special I/O counter input request watch)	(Counter value clear)
		(Synchronize output clear)
		(Counter value read)
		(Counter value write)
	Special I/O unique processing	Output pulse count update
	Existing host watch	
Normal Scanning (Always-on)	Control register watch	<ul> <li>STD driver</li> <li>Various input settings change</li> <li>Special I/O settings change</li> <li>Acceleration/Deceleration pulse table creation</li> </ul>
	Communicating with EXM modules	

### ◆ To execute the processing only for standard I/O

The following is a reference that describes the transition of each process.

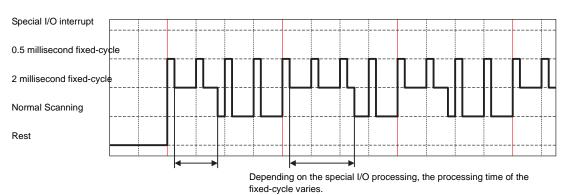
For convenience, each process uses the same processing time.

For Standard I/O, there is nothing that causes processing time to fluctuate.



# ◆ To use special I/O

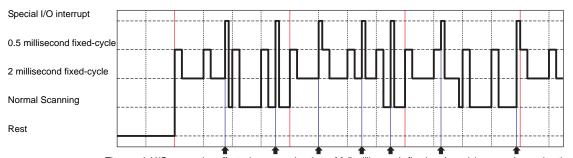
When you change the parameter while executing special I/O, the processing time of 2 milliseconds fixed-cycle changes. If the processing time of 2 milliseconds fixed-cycle increases, it affects the normal scan time and consequently the normal scan time increase.



The normal scanning time is affected.

# **◆** Interrupt processing

When using special I/O that interrupts other processing, you can execute the special I/O interrupt processing at any time. Since the special I/O interrupt processing affects all other processing time, those processing times also increase.



The special I/O processing affects the processing time of 0.5 milliseconds fixed-cycle and the normal scanning time.

## 31.8.4 Standard Input

The microcomputer on the I/O board watches the input terminal state at 0.5 millisecond-loop updates and writes the input state to the I/F RAM when I/O is refreshed every 2 millisecond-loop update.

When digital input filter is selected, the microcomputer returns the data as specified in the sampling number settings upon the I/O refresh and writes the results to the I/F RAM. The value written to the I/F RAM is read per LT scan time.

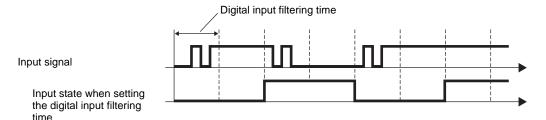
I/O type	Feature
Standard Input	Digital Input Filter

# ■ Digital Input Filter

The digital input filter is a feature that eliminates noise from input signals like software. For the digital input filter, the minimum is 0.5 millisecond and you can use up to 20 milliseconds in 0.5 millisecond-units.

Once the digital input filter is set, it stores data sampled at 0.5 millisecond-loop updates and reads the input terminal state before the set time when I/O is refreshed every 2 millisecond-loop update, then compares the data.

If all the input terminal states shows the same state, use the state as the input terminal value. If not, use the previous value. (If the number of data does not reach the sufficient level within the filtering time, select the input state OFF when the digital input filter is set.)

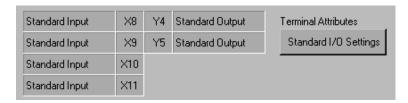


**IMPORTANT** 

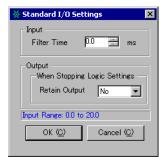
- Based on the output characteristics and noise from the device you are connecting to, set the digital input filtering time.
- If special I/O is selected in the CH terminal settings, you cannot use the CH input terminals for standard input.
- For information about delays caused by the hardware, see "31.8.14 Restrictions" (page 31-137).

# **■ Setting Method**

1 In the [I/O Driver] [Int. Driver 1] tab, select [Standard].



2 The [Standard I/O settings] dialog box appears. Set the digital input filtering time in 0.5 millisecond-units.



NOTE

- The digital input filtering time range is from 0 milliseconds to 20 milliseconds.
- A setting of 0 milliseconds disables the digital input filter.

### 31.8.5 Standard Output

The Standard Output feature writes the output data from the STD driver to the I/F RAM every LT scan time. Then, the I/O board reads the output designated area every 2 millisecond-loop update. The read value is reflected to the output terminal on the I/O board. Use the standard output function to choose whether or not to save the output state when the logic program stops.

I/O type	Feature
Standard Output	Saves the output when the logic stops

## ■ Saving Output with Logic Off

This feature saves the output state in the standard output when the logic program stops. When the logic program is restarted, the state returns to the allocated variable.

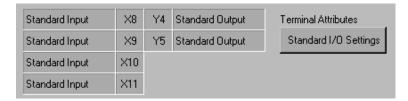
Also, when you switch to offline, reset, or turn OFF the power, I/O is initialized and the saved output become ALL OFF.



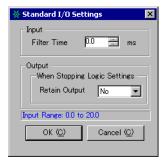
- All terminals use the same output saving settings when the logic stops.
- If you select special I/O in the CH terminal settings, you cannot use the CH output terminal for standard output.

# **■** Setting Method

1 In the [I/O Driver] [Int. Driver 1] tab, click [Standard I/O Settings].



2 The [Standard I/O Settings] dialog box appears. Define the [Retain Output] setting.



## 31.8.6 High Speed Counter (Common)

The high speed counter can count the CH maximum pulse signal of 100kHz starting from – 2147483648 to 2147483647 (32 bits).

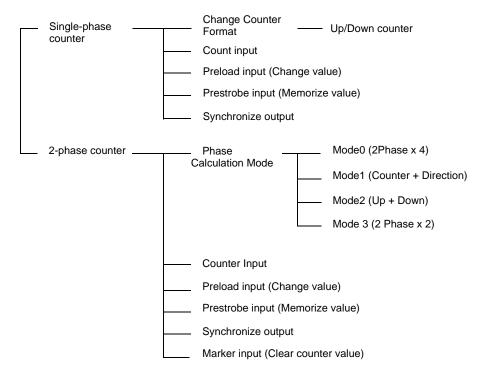
Some high speed counters are single-phase counter that has one input terminal and other are 2-phase counters that have two input terminals. Depending on the counter type, the relevant features and terminal no. to allocate differ as shown below.

For more information on the single-phase counter and 2-phase counter, please see below.

"31.8.7 High Speed Counter (Single-phase Settings)" (page 31-71)

"31.8.8 High speed counter (2-phase settings)" (page 31-95)

## ■ Relevant Feature Summary





<sup>•</sup> For the terminal number available, see below.

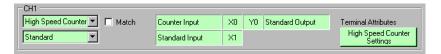
<sup>&</sup>quot;31.8.2 Allocating I/O (Common)" (page 31-45)

## ■ Saving Counter Value and Synchronize Output with Logic Off

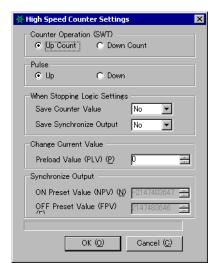
This function saves the current counter value and the output state when the logic program stops. Once the logic program restarts, operations begin with the saved values. If you go offline, reset, or turn OFF the power, the retained counter value is reset.

### **♦** Setting Method

1 In the [I/O Driver] [Int. Driver 1] tab, click [High Speed Counter Settings].



2 The [High Speed Counter Setting] dialog box appears. In [When Stopping Logic Settings], select OK in the Save Counter Value dropdown menu then click [OK].



# 31.8.7 High Speed Counter (Single-phase Settings)

The single-phase counter is a counter that has one input terminal and measures single-phase input signals. You can use up to four single-phase counters.

I/O type	Feature				
High speed counter (Single phase)	Parameter change	Counter format			
		Preload value			
		ON preset value			
	OFF preset value				
	High speed counter control				
	Preload (Change value)				
	Prestrobe (Memorize value	e)			
	Synchronize output				
	Save the counter value when the logic stops				
	Save the synchronize output	it when the logic stops			

## **■** Change Counter Format

You can change the counting method from the up counter to the down counter or from the down counter to the up counter while counting. You can configure the switching settings for the CH to which you allocate the counter.



• If you switch the counter while counting, you might miss 1 pulse at the time of switching.

# **♦** Summary

In GP-Pro EX, you can set up the initial value for each parameter. After the system is running, you can change parameters with system variables.

The procedure for changing the counting format is summarized below.

# Setting Up Initial Values

Refer to the setup procedures for GP-Pro EX

### Changing After System is Running

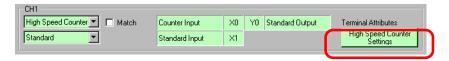
- 1. Set counter operations and transition settings in [Change Counter Format]
- 2. Set the parameters in [Request Special I/O Parameter Change].
- 3. Acknowledge that the parameter has changed in [Special I/O Parameter Change Complete]
- 4. [Control Special I/O] to execute.
- 5. See [Special I/O State] for confirmation.



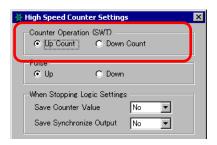
- The [Request Special I/O Parameter Change] and [Special I/O ParameterChange Completed] reflect all the CH parameters that you change.
- Right after transferring, operations use parameter values set up in GP-Pro EX. Any restarts after that use stored system variable values as parameters.
- Right after transferring, operations use parameter values set up in GP-Pro EX. Any restarts, which include going offline, reset, and turning power OFF, use stored system variables as parameters.

### ◆ Set up Process in GP-Pro EX

In the [I/O Driver] [Int. Driver] tab, click [High Speed Counter Settings].



In the [High Speed Counter Settings] dialog box, select the Up or Down Count radio button in the Counter Operation area.

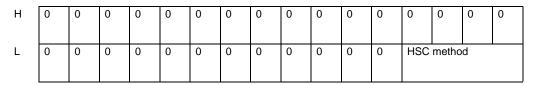


# ♦ Set up Process with System Variables

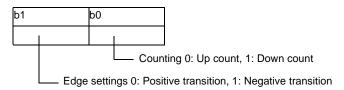
- 1 Define the Counter format using the system variable #L\_HSC\*\_MOD. The system variable name adjusts to match the CH pulse output to which it's mapped.
- 2 The system variable (#L\_HSC\*\_MOD) details are as shown below. Turn 0 bit OFF to count up, and turn it ON to count down.

Also, turn the first bit to detect an up pulse and turn it OFF to detect a down pulse.

#L HSC\* MOD



#### **HSC** method



3 For the counting method, change the parameter under "Request special I/O parameter change."

"Request special I/O parameter change" changes the parameter in the system variable (#L\_ExIOSpParmChg) . Then, acknowledge the change completion in [Special I/O Parameter Change Completed] under the same system variable. Depending on the CH to which you allocate the parameter, the request flag and the completion flag will have different bit positions.

### #L ExIOSpParmChg

Н	CH4	CH3	CH2	CH1
	Special I/O parameter	Special I/O parameter	Special I/O parameter	Special I/O parameter
	Changed successfully	Changed successfully	Changed successfully	Changed successfully
L	CH4	CH3	CH2	CH1
	Special I/O parameter	Special I/O parameter	Special I/O parameter	Special I/O parameter
	Change request	Change request	Change request	Change request

### Request special I/O parameter change

15	13	12		9	8	5	4		1	0
Unused	h	g	Unused	f	е	d	С	Unused		а

This variable uses the CH specified in the I/O driver settings as the 4-bit configuration information to request the special I/O parameter change.

a: CH1 special I/O parameter change request

c: CH2 special I/O parameter change request

e: CH3 special I/O parameter change request

g: CH4 special I/O parameter change request

You can also read the previous settings using the Operation bits below.

b: CH1 special I/O parameter read request

d: CH2 special I/O parameter read request

f: CH3 special I/O parameter read request

h: CH4 special I/O parameter read request

4 The following illustration describes details about variables mapped to [Special I/O Parameter Change Completed]. The monitor bit differs depending on the CH the high-speed counter is mapped to.

31	29	28		25	24		21	20		17	16
Unused	h	g	Unused	f	е	Unused	d	С	Unused	b	а

a: CH1 special I/O parameter changed successfully

c: CH2 special I/O parameter changed successfully

e: CH3 special I/O parameter changed successfully

g: CH4 special I/O parameter changed successfully

You can also read the previous settings using the watch bits below.

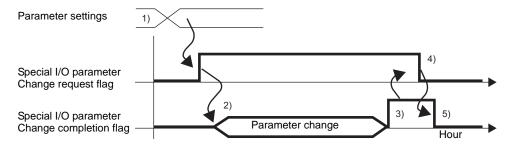
b: CH1 special I/O parameter read successfully

d: CH2 special I/O parameter read successfully

f: CH3 special I/O parameter read successfully

h: CH4 special I/O parameter read successfully

5 The figure below shows the flag timing chart for the special I/O parameter change request and completion.



- 1) Configure settings for counting and edge.
- 2) Turn the request flag ON for the special I/O parameter change to change the parameter.
- 3) Once the parameter is changed, the completion flag turns ON.
- 4) Acknowledge that the completion flag is ON, then turn the request flag OFF.
- 5) When the request flag is recognized as OFF, the completion flag turns OFF.

### ■ High Speed Counter Control

Use this function to start and stop the high speed counter. Turn ON the high speed counter flag under the CH special I/O control in the system variable (#L\_ExIOSpCtrl) to start, and turn it OFF to stop the counter. The Operation bit differs depending on the CH to which you allocate the high-speed counter.

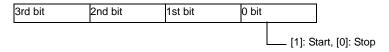
### #L\_ExIOSpCtrl

Н	CH4	CH3	CH2	CH1
	Special I/O state	Special I/O state	Special I/O state	Special I/O state
L	CH4	CH3	CH2	CH1
	Special I/O control	Special I/O control	Special I/O control	Special I/O control

### Special I/O control

15	12	11	8	7	4	3	0
CH4		CH3		CH2		CH1	

To start, turn ON the start bit (bit 0) for each CH, and to stop, turn it OFF.



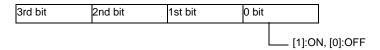
# ■ High Speed Counter Status

This function shows the high speed counter state. The high speed counter flag shows the counter state under the CH special I/O state in the system variable (#L\_ExIOSpCtrl). If the flag is ON, the counter is ON. If the flag is OFF, the counter is OFF. The watch bit will differ depending on the CH to which you allocate the high speed counter.

# Special I/O state

31	28	27	24	23	20	19	16
CH4		CH3		CH2		CH1	

If the start bit (bit 0) of each CH is 1, the counter is ON. If it is 0, the counter is OFF.



### ■ Clearing the current counter value

Use this function to clear the current counter value. Also, you can acknowledge that the current value is cleared. You can use the clearing feature is available whether the counter is ON or OFF.

To clear the current counter value with 0, turn ON the clear flag under the CH counter input control request in the system variable (#L\_ExIOCntInCtrl). The Operation bit will differ depending on the CH to which you allocate the high speed counter.

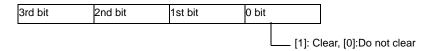
#### #L ExIOCntInCtrl

Н	CH4 Counter Input Control response	CH3 Counter Input Control response	CH2 Counter Input Control response	CH1 Counter Input Control response
L	CH4	CH3	CH2	CH1
	Counter Input	Counter Input	Counter Input	Counter Input
	Control request	Control request	Control request	Control request

### Counter input control request

15	12	11	8	7	4	3	0
CH4		CH3		CH2		CH1	

Turn ON the start bit (bit 0) of each CH to clear the counter value.



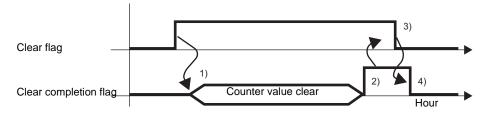
Regarding the details of the variable allocated in [Counter Input Control Response], the watch bit differs depending on the CH to which you allocate the high-speed counter, as shown below.

31	28	27	24	23	20	19	16
CH4		CH3		CH2		CH1	

If the start bit of the CH (bit 0) is 1, the value has been cleared. If it is 0, the value has not been cleared.



The following figure shows the flag timing chart for clearing current counter value and completion.

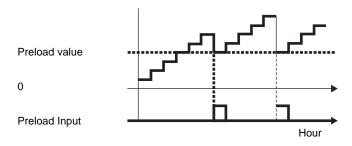


- 1) Turn on the request flag for the counter value clear to clear the current counter value.
- 2) Once the current counter value is cleared, the completion flag of the count value clear turns ON.
- 3) Acknowledge that the completion flag of the counter value clear is ON and turn OFF the request flag for the counter value clear.
- 4) When the request flag for the counter value clear is recognized as OFF, the completion flag of the counter value clear turns OFF.

# ■ Preload (Change Current Value)

Use the Preload function to rewrite the current counter value with a value of your choice. Use the external input or the request flag to write the value.

Turn ON the preload request flag ON under the CH counter input control request in the system variable (#L\_ExIOCntInCtrl) to write the current counter value with the system variable (#L\_HSC\*\_PLV) using the preload feature. The Operation bit differs depending on the CH to which you allocate the high speed counter.



# **♦** Summary

In GP-Pro EX, you can set up the initial value for each parameter. After the system is running, you can change parameters with system variables.

The procedure for setting the preload input is summarized below.

### Setting Up Initial Values

Refer to the setup procedures for GP-Pro EX

### Changing After System is Running

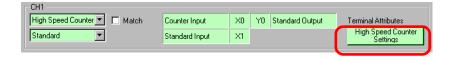
- 1. Set the preload value.
- 2. Set the parameter [Request Special I/O Parameter Change].
- 3. In [Special I/O Parameter Change Completed], acknowledge that the parameter has been changed.
- 4. Write the value with the external input or the request flag.
- 5. If you use the external input for rewrite, acknowledge the value in [Show Counter External Input Completed]. If you use the request flag for rewrite, acknowledge the value in [Special I/O State].



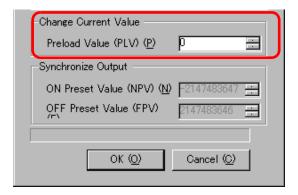
- The [Request Special I/O Parameter Change] and [Special I/O ParameterChange Completed] operations reflect all the CH parameters you change.
- Right after transferring, operations use parameter values set up in GP-Pro EX. Any restarts, which include going offline, reset, and turning power OFF, use stored system variables as parameters.

### ♦ Set up Process in GP-Pro EX

In the [I/O Driver] [Int. Driver 1] tab, click [High Speed Counter Settings].



In the [High Speed Counter Settings] dialog box, select the preload value from the Preload Value field.



# ♦ Set up Process with System Variables

- 1 Define the preload value in the system variable (#L\_HSC\*\_PLV). The system variable name adjusts to match the CH pulse output to which it's mapped.
- 2 To specify the value from the system variable (#L\_HSC\*\_PLV), change the parameter under "Request special I/O parameter change" (#L\_ExIOSpParmChg).

### #L\_ExIOSpParmChg

Н	CH4	CH3	CH2	CH1
	Special I/O parameter	Special I/O parameter	Special I/O parameter	Special I/O parameter
	Changed successfully	Changed successfully	Changed successfully	Changed successfully
L	CH4	CH3	CH2	CH1
	Special I/O parameter	Special I/O parameter	Special I/O parameter	Special I/O parameter
	Change request	Change request	Change request	Change request

#### Request special I/O parameter change

15	13	12		9	8		5	4		1	0	
Unused	h	g	Unused	f	е	Unused	d	С	Unused	b	а	ı

This variable uses the CH specified in the I/O driver settings as the 4-bit configuration information to request the special I/O parameter change.

- a: CH1 special I/O parameter change request
- c: CH2 special I/O parameter change request
- e: CH3 special I/O parameter change request
- g: CH4 special I/O parameter change request

You can also read the previous settings using the Operation bits below.

- b: CH1 special I/O parameter read request
- d: CH2 special I/O parameter read request
- f: CH3 special I/O parameter read request
- h: CH4 special I/O parameter read request
- 3 Acknowledge the completion in [Special I/O Parameter Change Completed]. Regarding the details of the variable, the watch bit will differ depending on the CH to which you allocate the high-speed counter, as shown below.

## Special I/O parameter change complete

31	29	28		25	24		21	20		17	16
Unused	h	g	Unused	f	е	Unused	d	С	Unused	b	а

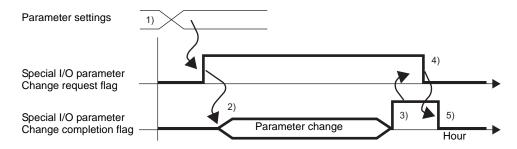
- a: CH1 special I/O parameter changed successfully
- c: CH2 special I/O parameter changed successfully
- e: CH3 special I/O parameter changed successfully
- g: CH4 special I/O parameter changed successfully

You can also read the previous settings using the watch bits below.

- b: CH1 special I/O parameter read successfully
- d: CH2 special I/O parameter read successfully
- f: CH3 special I/O parameter read successfully

h: CH4 special I/O parameter read successfully

4 The figure below shows the flag timing chart for the special I/O parameter change request and completion.



- 1) Set the preload value.
- 2) Turn the request flag ON for the special I/O parameter change to change the parameter.
- 3) Once the parameter is changed, the completion flag turns ON.
- 4) Acknowledge that the completion flag is ON, then turn the request flag OFF.
- 5) When the request flag is recognized as OFF, the completion flag turns OFF.

## ◆ Value rewriting with the external input or the request flag

There are two types of triggers for rewriting the current counter value with a value of your choice. They are [A] External input and [B] Request flag.

#### • [A] External input trigger

When the signal of the preload input terminal that is specified in [I/O Driver] turns ON, the current value is written with the value stored in the preload value variable.

Also, you can acknowledge that the rewrite is completed with the signal of the preload input terminal that is set in [I/O Driver] being ON. The setting procedure is as follows.

## How to acknowledge the rewrite completion

1 Use a system variable (#L\_ExCntInExtCtrl).

#### #L ExCntInExtCtrl

Н	CH4 Counter external input Completion acknowledgment	CH3 Counter external input Completion acknowledgment	CH2 Counter external input Completion acknowledgment	CH1 Counter external input Completion acknowledgment
L	CH4	CH3	CH2	CH1
	Counter external input	Counter external input	Counter external input	Counter external input
	Completed	Completed	Completed	Completed

2 Regarding the details of the variable allocated in [Counter External Input Completed], the watch bit differs depending on the CH on which you allocate the high-speed counter, as shown below.

15	12	11	8	7	4	3	0
Unused	d	Unused	С	Unused	b	Unused	а

a: CH1 preload completed

b: CH2 preload completed

c: CH3 preload completed

d: CH4 preload completed

3 Regarding the details of the variable allocated in [Acknowledge Counter External Input Completed], the operation bit differs depending on the CH on which you allocate the high-speed counter, as shown below.

31	28	27	24	23	20	19	•	16
Unused	d	Unused	С	Unused	b	Unused	$\times$	а

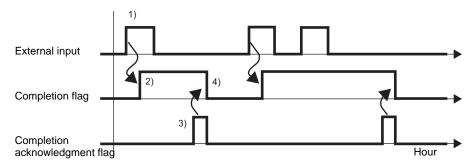
a: CH1 preload completion acknowledged

b: CH2 preload completion acknowledged

c: CH3 preload completion acknowledged

d: CH4 preload completion acknowledged

4 The figure below shows the timing chart for [Counter External Input Completed] and [Acknowledge Counter External Input Completed].



- 1) When the external input turns ON, the value is rewritten with the preload value.
- 2) Once the rewrite is complete, the completion flag of the counter external input turns ON.
- 3) Acknowledge that the completion flag of the counter external input is ON and turn ON the completion acknowledgment flag of the counter external input.
- 4) When the acknowledgment flag of the counter external input is recognized as ON, the completion flag of the counter external input turns OFF.

#### • [B] Request flag trigger

Turn ON the preload request flag under the CH counter input control request in the system variable (#L\_ExCntInCtrl) to rewrite the current counter value.

Once the current counter value is rewritten with the specified value, the preload completion flag turns ON under the CH counter input control response in the system variable (#L\_ExCntInCtrl). Depending on the CH to which you allocate the high speed counter, the Operation bit and the watch bit will differ.

### How to acknowledge the rewrite completion

1 Use the system variable (#L\_ExCntInCtrl).

#### #L ExCntInCtrl

Н	CH4 Counter Input Control response	CH3 Counter Input Control response	CH2 Counter Input Control response	CH1 Counter Input Control response
L	CH4 Counter Input Control request	CH3 Counter Input Control request	CH2 Counter Input Control request	CH1 Counter Input Control request

2 Regarding the details of the variable allocated in [Counter input control request], the operation bit will differ depending on the CH to which you allocate the high-speed counter, as shown below.

15	12	11	8	7	4	3	0
CH4		CH3		CH2		CH1	

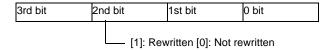
Turn ON the 2nd bit of the CH to rewrite the value.

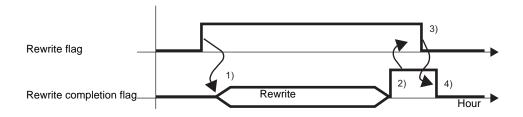


3 Regarding the details of the variable allocated in [Counter Input Control Response], the watch bit differs depending on the CH to which you allocate the high-speed counter, as shown below.

31	28	27	24	23	20	19	16
CH4		CH3		CH2		CH1	

If the 2nd bit of the CH is 1, the value has been rewritten. If it is 0, the value has not been rewritten.





- 1) Turn ON request flag for the counter input control to rewrite the value.
- 2) Once the rewrite is completed, the rewrite completion flag turns ON.
- 3) Acknowledge that the completion flag is ON and turn OFF the rewrite flag.
- 4) When the rewrite flag is recognized as OFF, the rewrite completion flag turns OFF.

## ■ Prestrobe (Current Memory Value)

Prestrobe is a feature that memorizes the current counter value. Use the external input or the request flag to memorize the value.

Turn ON the prestrobe request flag under the CH counter input control request in the system variable (#L\_ExIOCntInCtrl) to obtain the counter value in the system variable (#L\_HSC\*\_PSV). The Operation bit will differ depending on the CH to which you allocate the high speed counter.

# **♦** Summary

The setting procedure for the prestrobe is summarized below.

- 1. Store the value with the external input or the request flag.
- 2. If you use the external input to store, acknowledge the value in [Show Counter External Input Completed].

If you use the request flag to store, acknowledge the value in [Special I/O State].



- The [Request Special I/O Parameter Change] and [Special I/O Parameter Change Completed] operations reflect all the CH parameters you change.
- Right after transferring, operations use parameter values set up in GP-Pro EX. Any restarts, which include going offline, reset, and turning power OFF, use stored system variables as parameters.

#### • [A] External input trigger

When the signal of the prestrobe input terminal that is specified in [I/O driver settings] turns ON, the current count value is store in the system variable (#L\_HSC\*\_PSV).

Also, you can acknowledge that the storing is completed with the signal of the prestrobe terminal that is set in[I/O Driver] being ON. The setting procedure is as follows.

## How to acknowledge the storing completion

1 Use a system variable (#L\_ExCntInExtCtrl).

### #L\_ExCntInExtCtrl

Н	CH4	CH3	CH2	CH1
	Counter external input Completion			
	acknowledgment	acknowledgment	acknowledgment	acknowledgment
L	CH4 Counter external input Completed	CH3 Counter external input Completed	CH2 Counter external input Completed	CH1 Counter external input Completed

2 Regarding the details of the variable allocated in [Counter External Input Completed], the watch bit differs depending on the CH on which you allocate the high-speed counter, as shown below.

15	12	11	8	7	4	3	0
Unused	d	Unused	С	Unused	b	Unused	a

a: CH1 prestrobe completed

b: CH2 prestrobe completed

c: CH3 prestrobe completed

d: CH4 prestrobe completed

**3** Regarding the details of the variable allocated in [Acknowledge Counter External Input Completed], the operation bit differs depending on the CH on which you allocate the high-speed counter, as shown below.

31	28	27	24	23	20	19	16
Unused	d	Unused	С	Unused	b	Unused	а

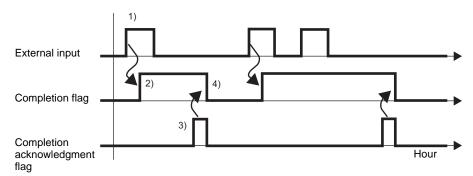
a: CH1 prestrobe completion acknowledged

b: CH2 prestrobe completion acknowledged

c: CH3 prestrobe completion acknowledged

d: CH4 prestrobe completion acknowledged

4 The figure below shows a timing chart for [Show Counter External Input Completed] and [Acknowledge Counter External Input Completed].



- 1) When the external input turns ON, the current count value is stored in the system variable (#L HSC\* PSV).
- 2) Once the value is stored, the completion flag of the counter external input turns ON.
- 3) Acknowledge that the completion flag of the counter external input is ON and turn ON the completion acknowledgment flag of the counter external input.
- 4) When the acknowledgment flag of the counter external input is recognized as ON, the completion flag of the counter external input turns OFF.

#### • [B] Request flag trigger

Turn on the prestrobe request flag under the CH counter input control request in the system variable (#L\_ExCntInCtrl) to have the current count value memorized.

Once the count value is memorized, the prestrobe completion flag under the CH counter input control response in the system variable (#L\_ExCntInCtrl) turns ON. Depending on the CH to which you allocate the high speed counter, the Operation bit and the watch bit differ.

#### How to acknowledge the rewrite completion

1 Use the system variable (#L\_ExCntInCtrl).

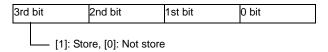
#### #L ExCntInCtrl

Н	CH4 Counter Input Control response	CH3 Counter Input Control response	CH2 Counter Input Control response	CH1 Counter Input Control response
L	CH4 Counter Input Control request	CH3 Counter Input Control request	CH2 Counter Input Control request	CH1 Counter Input Control request

2 Regarding the details of the variable allocated in [Counter input control request], the operation bit will differ depending on the CH to which you allocate the high-speed counter, as shown below.

15	12	11	8	7	4	3	0
CH4		CH3		CH2		CH1	

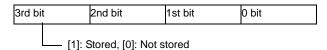
Turn on the 3rd bit of the CH to store the current count value.

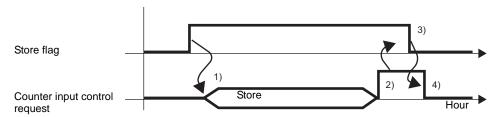


**3** Regarding the details of the variable allocated in [Counter Input Control Response], the watch bit differs depending on the CH to which you allocate the high-speed counter, as shown below.

31	28	27	24	23	20	19	16
CH4		CH3		CH2		CH1	

If the 3rd bit of the CH is 1, the value has been stored. If it is 0, the value has not been stored.

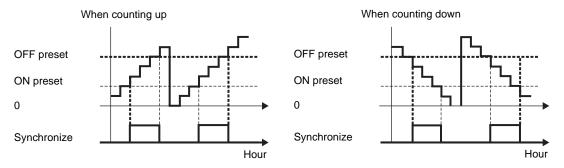




- 1) Turn ON the request flag for the counter input control to store the value.
- 2) Once the value is stored, the Storage complete flag turns ON.
- 3) Acknowledge that the Storage complete flag is ON and turn the store flag OFF.
- 4) When the store flag is recognized as OFF, the Storage complete flag turns OFF.

## **■** Synchronize Output

Synchronize output is output that turns ON when the current counter value exceeds the ON preset value and turns OFF when the counter value exceeds the OFF preset value. Since the synchronize output changes the output state only at the point when the current counter value exceeds the ON preset value or when the counter value exceeds the OFF preset value, the synchronize output saves the state even when you change the counter value using operations such as clear preload and counter value. If you turn OFF the synchronize output enable/disable flag while synchronizing output, the synchronize output turns OFF. However, the output does not turn ON if you turn ON the synchronize output enable/disable flag while in that state (even when the state satisfies the conditions for turning on synchronize output).



## **♦** Summary

In GP-Pro EX, you can set up the initial value for each parameter. After the system is running, you can change parameters with system variables.

The procedure for setting the synchronize output is summarized below.

## Setting Up Initial Values

Refer to the setup procedures for GP-Pro EX

#### Changing After System is Running

- 1. Set the ON preset value and the OFF preset value.
- 2. Set the parameter under [Request Special I/O Parameter Change].
- 3. Under [Special Parameter Change Completed], acknowledge that the parameter is changed.
- 4. Enable the synchronize output under [Control Special I/O].
- 5. See [Special I/O State] for acknowledgment.



- The [Request Special I/O Parameter Change] and [Special I/O Parameter Change Completed] operations reflect all the CH parameters you change.
- You cannot define 65535 or 65536 for the ON Preset Value or OFF Preset Value.
- Right after transferring, operations use parameter values set up in GP-Pro EX. Any restarts, which include going offline, reset, and turning power OFF, use stored system variables as parameters.

#### ◆ Preset value settings

To set the ON preset value and the OFF preset value, change the parameter under "Request special I/O parameter change" in the system variable (#L\_ExIOSpParmChg). Then, acknowledge the completion under [Special I/O parameter change completed]. Depending on the CH where you allocate the high-speed counter, the request flag and completion flag will have different bit positions.

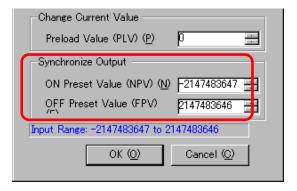
1 Specify the ON preset value and the OFF preset value using GP-Pro EX or the system variable.

#### For GP-Pro EX

On the [I/O Driver], [Int Driver 1] tab, select the [Match] check box, and then click [High Speed Counter Settings].

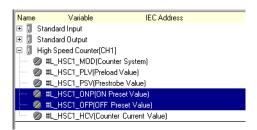


In the [High Speed Counter Settings] dialog box, select the value from the Synchronize Output.



## For the system variable

Select the value from the ON preset (#L HSC\* ONP) and the OFF preset (#L HSC\* OFP).



**2** To specify the value from the system variable, change the parameter under [Request Special I/O Parameter Change].

## #L\_ExIOSpParmChg

Н	CH4	CH3	CH2	CH1
	Special I/O parameter	Special I/O parameter	Special I/O parameter	Special I/O parameter
	Changed successfully	Changed successfully	Changed successfully	Changed successfully
L	CH4	CH3	CH2	CH1
	Special I/O parameter	Special I/O parameter	Special I/O parameter	Special I/O parameter
	Change request	Change request	Change request	Change request

## Request Special I/O Parameter Change

15	13	12		9	8		5	4		1	0
Unused	h	g	Unused	f	е	Unused	d	С	Unused	b	а

This variable uses the CH specified in the I/O driver settings as the 4-bit configuration information to request the special I/O parameter change.

a: CH1 special I/O parameter change request

c: CH2 special I/O parameter change request

e: CH3 special I/O parameter change request

g: CH4 special I/O parameter change request

You can also read the previous settings using the Operation bits below.

b: CH1 special I/O parameter read request

d: CH2 special I/O parameter read request

f: CH3 special I/O parameter read request

h: CH4 special I/O parameter read request

3 Acknowledge the completion in [Special I/O Parameter Change Completed]. Regarding the details of the variable, the watch bit will differ depending on the CH to which you allocate the high-speed counter, as shown below.

## Special I/O parameter change completed

31	29	28		25	24		21	20		17	16
Unused	h	g	Unused	f	е	Unused	d	С	Unused	b	а

a: CH1 special I/O parameter changed successfully

c: CH2 special I/O parameter changed successfully

e: CH3 special I/O parameter changed successfully

g: CH4 special I/O parameter changed successfully

You can also read the previous settings using the watch bits below.

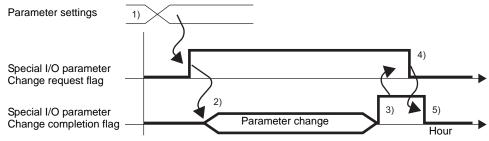
b: CH1 special I/O parameter read successfully

d: CH2 special I/O parameter read successfully

f: CH3 special I/O parameter read successfully

h: CH4 special I/O parameter read successfully

4 The figure below shows the flag timing chart for the special I/O parameter change request and completion.



- 1) Set the ON preset value and the OFF preset value.
- 2) Turn on request flag for the special I/O parameter change to change the parameter to the set value.
- 3) Once the parameter is changed, the completion flag turns ON.
- 4) Acknowledge that the completion flag is ON and turn the request flag OFF.
- 5) When the request flag is recognized as OFF, the completion flag turns OFF.

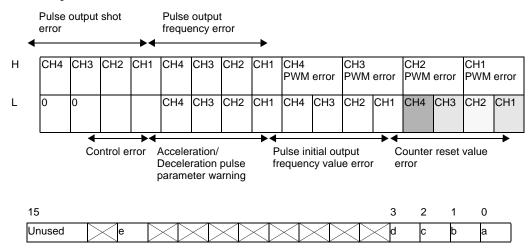
#### ◆ Preset value error status

It shows any error status in the ON preset value and the OFF preset value during the synchronize output. If a system variable (#L\_IOStatus[1]) displays the error code 100, you can acknowledge the error status from the system variable (#L\_ExIOSpParmErr) value. The watch bit will differ depending on the CH to which you allocate the high speed counter.

#### IMPORTANT

 When changing Special I/O parameters, and the preset value is invalid, operations continue by using parameters set up to that point. However, since an invalid value is stored in the system, make sure you change it to a valid value. If you restart the LT with invalid values (go offline, reset, or turn the power OFF), operations will use initial parameter values set up in GP-Pro EX.

#### #L\_ExIOSpParmErr



a: CH1 counter preset value error [1]: Preset value error

[0]: Normal

b: CH2 counter preset value error [1]: Preset value error

[0]: Normal

c: CH3 counter preset value error [1]: Preset value error

[0]: Normal

d: CH4 counter preset value error [1]: Preset value error

[0]: Normal

e:Counter input control error [1]: Preset value control error (bottom 16 bits

in preset value is FFFFh or 0000h)

[0]: Normal

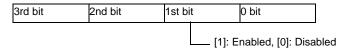
### **♦** Synchronize output control

Use this function to enable or disable the synchronize output. Turn on the synchronize output flag under the CH special I/O control in the system variable (#L\_ExIOSpCtrl) to enable and turn the flag off to disable the output. The Operation bit will differ depending on the CH to which you allocate the high speed counter.

#### #L\_ExIOSpCtrl

Н	CH4 Special I/O state	te			CH2 Special I/O sta	ate	CH1 Special I/O state		
L	CH4 Special I/O cor	ntrol	CH3 Special I/O co	ntrol	CH2 Special I/O co	ntrol	CH1 Special I/O cor	ntrol	
	15	12	11	8	7	4	3	0	
	CH4		CH3		CH2		CH1		

Turn on the 1st bit of the CH to enable and turn it off to disable the output.



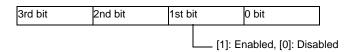
## **♦** Synchronize output status

This function shows whether the synchronize output is enabled or disabled. You can acknowledge the enable/disable status of the synchronize output with the synchronize output flag under the CH special I/O state in the system variable (#L\_ExIOSpCtrl). If the flag is ON, the output is enabled. If it is OFF, the output is disabled. The watch bit will differ depending on the CH to which you allocate the high speed counter.

#### #L\_ExIOSpCtrl

Н	CH4 Special I/O sta	0.10		0.10		te	CH1 Special I/O state		
L	CH4 Special I/O control CH3 Special I/O control		ntrol	CH2 Special I/O cor	ntrol	CH1 Special I/O control			
	31	28	27	24	23	20	19	16	
	CH4		CH3		CH2		CH1		

If the 1st bit of the CH is 1, the synchronize output is enabled. If it is 0, the output is disabled.



## ◆ Output clear feature during the synchronize output

Use this function to turn OFF the output during the synchronize output. You can also acknowledge the synchronize output being cleared.

You can use the synchronize output clear feature whether the counter is ON of OFF. Turn On the synchronize output clear flag under the CH counter input control request in the system variable (#L\_ExIOCntInCtrl) to turn OFF the synchronize output. The Operation bit will differ depending on the CH to which you allocate the high speed counter.

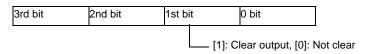
#### #L\_ExIOCntInCtrl

Н	CH4 Counter Input Control response	CH3 Counter Input Control response	CH2 Counter Input Control response	CH1 Counter Input Control response
L	CH4 Counter Input Control request	CH3 Counter Input Control request	CH2 Counter Input Control request	CH1 Counter Input Control request

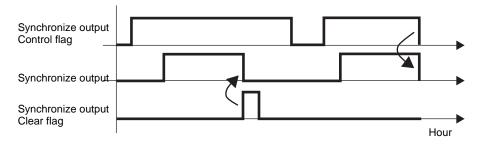
#### Counter input control request

15	12	11	8	7	4	3	0
CH4		CH3		CH2		CH1	

Turn ON the 1st bit of the CH to turn OFF the output.



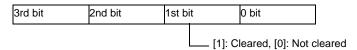
The following figure shows the flag timing chart for the synchronize output and the synchronize output clear.



## Counter input control response

31	28	27	24	23	20	19	16
CH4		CH3		CH2		CH1	

If the 1st bit of the CH is 1, the synchronize output has been cleared. If it is 0, the output has not been cleared.



## ♦ Synchronize output terminal status

You can acknowledge the synchronize output status in the output terminal with the system variable (#L\_ExIOSpOut). The watch bit will differ depending on the CH to which you allocate the high speed counter.

## #L\_ExIOSpOut

Н	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
L	CH4	inform	ation		СНЗ	inform	ation		CH2	inform	ation		CH1	inform	ation	
	15			12				8				4				0
	Unuse	ed		d	Unuse	ed		С	Unuse	d		b	Unuse	d		а

a: CH1 output state [1]: Output, [0]: Not output b: CH2 output state [1]: Output, [0]: Not output c: CH3 output state [1]: Output, [0]: Not output d: CH4 output state [1]: Output, [0]: Not output

# 31.8.8 High speed counter (2-phase settings)

2-phase counter is a counter that has two input terminals (X0 and X2 OR X3 and X4) and measures the 2-phase input signals.

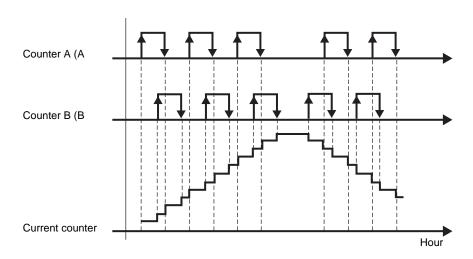
You can use up to two 2-phase counters. If you use only one counter, use the input terminal of X0 and X2. Since the counter occupies the CH1 input terminal X0 and the CH2 input terminal X2, you allocate the terminal array slightly different from that in the single-phase counter. However, the features and the setting method of preload input, prestrobe input, and synchronize output are the same as those of the single-phase counter.

I/O type	Feature						
High speed counter (2-	Parameter	Preload value					
phase)	change	ON preset value					
		OFF preset value					
	High speed counter control						
	Preload (Change value)						
	Prestrobe (Memorize value)						
	Synchronize ou	tput					
	Save the counter	er value when the					
	logic stops						
	Save the synchronize output when the logic stops						

There are total of 4 types of measurement modes: "Mode 0" to "Mode 3."

# ♦ Mode0 (2Phase x 4)

When Counter A (A Phase) is ahead of Counter B (B Phase), operates as an up counter. When Counter A (A Phase) is lagging behind Counter B (B Phase), operates as a down counter.



## Counter A (A Phase) is ahead of Counter B (B Phase)

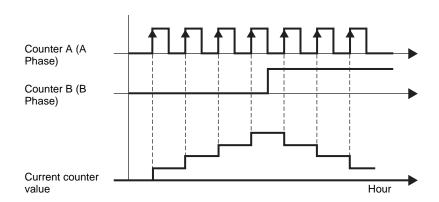
Counter A (A Phase)	Counter B (B Phase)	Operations
1 (High)	Positive transition	Up Count
0 (Low)	Negative transition	
Negative transition	1 (High)	
Positive transition	0 (Low)	

# Counter A (A Phase) is lagging behind Counter B (B Phase)

Counter A (A Phase)	Counter B (B Phase)	Operations
0 (Low)	Positive transition	Down Count
1 (High)	Negative transition	
Negative transition	0 (Low)	
Positive transition	1 (High)	

# ◆ Mode1 (Counter + Direction)

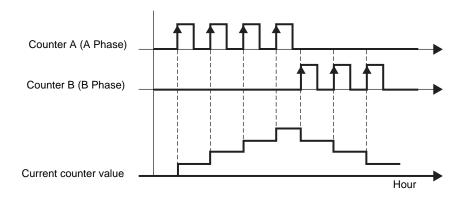
Begins counting at the positive transition of Counter A (A Phase). If Counter B (B Phase) is 0 (Low), it counts up, if 1 (High), it counts down.



Counter A (A Phase)	Counter B (B Phase)	Operations		
1 (High)	Positive transition	Not count		
0 (Low)	Negative transition			
Negative transition	1 (High)			
Positive transition	0 (Low)	Up Count		
0 (Low)	Positive transition	Not count		
1 (High)	Negative transition			
Negative transition	0 (Low)			
Positive transition	1 (High)	Down Count		

#### ◆ Mode2 (Up + Down)

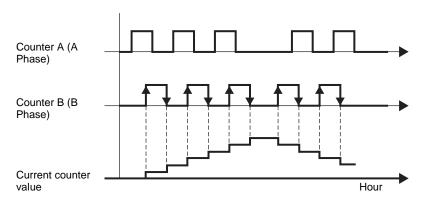
When Counter A (A Phase) has a positive transition and Counter B (B Phase) is 0 (Low), operates as an up counter. When Counter B (B Phase) has a positive transition and Counter A (A Phase) is 0 (Low), operates as a down counter.



Counter A (A Phase)	Counter B (B Phase)	Operations		
1 (High)	Positive transition	Not count		
0 (Low)	Negative transition	]		
Negative transition	1 (High)	]		
Positive transition	0 (Low)	Up Count		
0 (Low)	Positive transition	Down Count		
1 (High)	Negative transition	Not count		
Negative transition	0 (Low)	1		
Positive transition	1 (High)	]		

## **♦** Mode 3 (2 Phase x 2)

Begins counting at a Counter B (B Phase) positive or negative transition. When Counter A (A Phase) is ahead of Counter B (B Phase), it counts up. When Counter A (A Phase) is lagging behind Counter B (B Phase), it counts down.



#### Counter A (A Phase) is ahead of Counter B (B Phase)

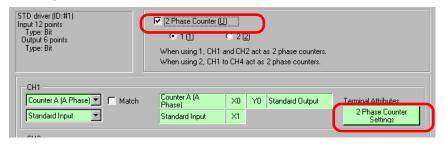
Counter A (A Phase)	Counter B (B Phase)	Operations
1 (High)	Positive transition	Up Count
0 (Low)	Negative transition	
Negative transition	1 (High)	Not count
Positive transition	0 (Low)	1

## Counter A (A Phase) is lagging behind Counter B (B Phase)

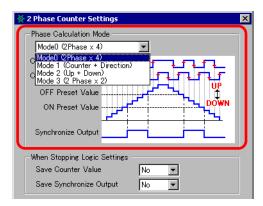
Counter A (A Phase)	Counter B (B Phase)	Operations		
0 (Low)	Positive transition	Down Count		
1 (High)	Negative transition			
Negative transition	0 (Low)	Not count		
Positive transition	1 (High)	1		

## ◆ Phase Calculation Mode Settings

1 In [I/O Driver] [Int. Driver 1] tab, select the [2 Phase Counter] check box and click [2 Phase Counter Settings].



2 The [2-phase Counter Settings] dialog box appears. Select the phase calculation mode from the pull-down menu.



## ■ Marker Input

Use this function to clear the current count value using the external input signal when the 2-phase counter is operating. You can also acknowledge the current count value being cleared. You can only allocate the input terminal of X3 and X7 to the marker input (external input signal).

## ♦ How to acknowledge the marker input

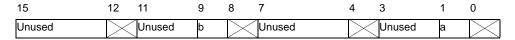
When the marker input is detected in the external input, the completion flag of the 2-phase marker input under the CH Counter external input completed in the system variable (#L\_ExIOCntInExtCtrl) turns ON.

Then, turn on the completion acknowledgment flag of 2-phase marker input to detect the marker input once again. The Operation bit will differ depending on the CH to which you allocate the high speed counter.

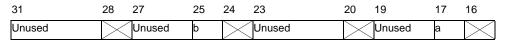
#### #L ExIOCntInExtCtrl

Н	CH4	CH3	CH2	CH1
	Counter external input	Counter external input	Counter external input	Counter external input
	Completion	Completion	Completion	Completion
	acknowledgment	acknowledgment	acknowledgment	acknowledgment
L	CH4	CH3	CH2	CH1
	Counter external input	Counter external input	Counter external input	Counter external input
	Completed	Completed	Completed	Completed

1 The 1st bit in [Counter External Input Completed] is the input completion flag.

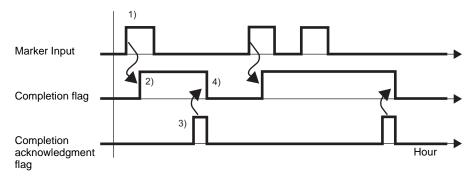


- a: CH1 2-phase counter input marker input completed
- b: CH3 2-phase counter input marker input completed
- 2 The 1st bit in [Acknowledge Counter External Input Completed] is the input completion acknowledgment flag.



- a: CH1 2-phase counter input marker input completion acknowledged
- b: CH3 2-phase counter input marker input completion acknowledged

**3** The figure below shows the timing chart for [Counter External Input Completed] and [Acknowledge Counter External Input Completed].



- 1) When the maker input turns ON, the count value is cleared.
- 2) Once the count value is cleared, the completion flag of the counter external input turns ON.
- 3) Acknowledge that the completion flag of the counter external input is ON and turn ON the completion acknowledgment flag of the counter external input.
- 4) When the completion acknowledgment of the counter external input is recognized as ON, the completion flag of the counter external input turns OFF.

## **31.8.9 PWM Output**

PWM output is a feature that outputs a set output frequency on a set ON duty. You can set up to 4 channels for the PWM output and each channel can have its own settings. Connect the SSR to the PWM output terminal to control devices such as the heater in analog.

I/O type	Feature	Feature					
PWM Output	Parameter change	Output frequency					
		ON duty value					
	PWM output contro	1					
	PWM output state acknowledgme						

## **■ Summary**

In GP-Pro EX, you can set up the initial value for each parameter. After the system is running, you can change parameters with system variables.

The procedure for setting the PWM output is summarized below.

## Setting Up Initial Values

Refer to the setup procedures for GP-Pro EX

### Changing After System is Running

- 1. Set the output frequency and the ON duty value.
- 2. Set the parameter under [Request Special I/O Parameter change].
- 3. Under [Special I/O Parameter Change Completed], acknowledge that the parameter has been changed.
- 4. Output the data with [Control Special I/O].
- 5. See [Special I/O State] for acknowledgment.



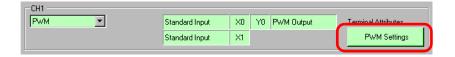
- The [Request Special I/O Parameter Change] and [Special I/O Parameter Change Completed] operations reflect all the CH parameters you change.
- Right after transferring, operations use parameter values set up in GP-Pro EX. Any restarts, which include going offline, reset, and turning power OFF, use stored system variables as parameters.
- For PWM Output, when changing the Output Frequency and ON duty values, because the timing for changes is random, there may be an instant when the Output frequency or ON duty values are unknown.

## ■ Output frequency

Set the output frequency. You can use 10Hz to 65kHz for setting the output frequency.

### ◆ Set up Process in GP-Pro EX

In the [I/O Driver] [Int. Driver 1] tab, click [PWM Settings].



In the [PWM Setting] dialog box, specify the frequency in [Output Frequency].

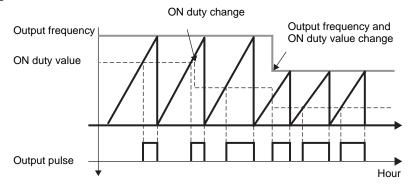


## **♦** Set up Process with System Variables

Define the output frequency in the system variable #L\_PWM\*\_WHZ. The system variable name adjusts to match the CH pulse output to which it's mapped.

# ■ ON duty value

ON duty value is the ON time and OFF time percentage in 1 pulse and sets the ON time in percentage (%).



# ♦ ON duty value effective range

As the output frequency becomes larger, the output waveform set by the ON duty value becomes harder to realize. Therefore, when the output frequency is large, set the setting effective range to correct the output waveform.

### ♦ How to calculate the effective range

Use the following formulas to calculate the high and low limits of the ON duty effective range.

High limit: 100 - Hardware delay time \*(microseconds) x Output frequency Low limit: Hardware delay time (microseconds) x Output frequency

\* The hardware delay time shows the total of ON→OFF (Time to lower down to 2.4V, which is 10% of 24V) and OFF→ON (Time to rise up to 21.6V, which is 90% of 24V). The hardware delay time of this I/O board is 3 microseconds.

For example) When the hardware delay time is 3 microseconds and the output frequency is 10000Hz

High limit:  $100 - 3 : 10^{-4} : 10000 = 97$  (%)

Low limit:  $3 \times 10^{-4} \times 10000 = 3$  (%)

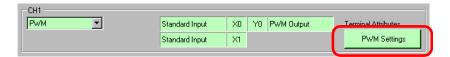
The ON duty effective range, therefore, is 3 to 97%.



 Although you can set ON duty to 100% when approximately 3 kHz or less, there is a gap of 1.6 microseconds in each period when it's OFF, despite ON duty being 100%. For example, for 500Hz, one period is 2 milliseconds, and for 1.6 microseconds it's OFF.

## ◆ Set up Process in GP-Pro EX

In the [I/O Driver] [Int. Driver 1] tab, click [PWM Settings].



In the [PWM Settings] dialog box, specify the value in [ON Duty Value].



# ♦ Set up Process with System Variables

Define the ON duty value in the system variable #L\_PWM\*\_DTY. The system variable name adjusts to match the CH pulse output to which it's mapped.

## ■ Parameter change request and change completion acknowledgment

Specify the output frequency and the ON duty value under "Request special I/O parameter change."

## Setting Method

To set the output frequency and the ON duty value, change the parameter under "Request special I/O parameter change" in the system variable (#L\_ExIOSpParmChg). Then, acknowledge the completion under [Special I/O parameter change completed]. Depending on the CH to which you allocate the PWM output, the request flag and completion flag will have different bit positions.

1 Change the parameter under "Request special I/O parameter change" (#L\_ExIOSpParmChg).

### #L\_ExIOSpParmChg

Н	CH4 Special I/O parameter Changed successfully	CH3 Special I/O parameter Changed successfully	CH2 Special I/O parameter Changed successfully	CH1 Special I/O parameter Changed successfully	
L	CH4 Special I/O parameter Change request	CH3 Special I/O parameter Change request	CH2 Special I/O parameter Change request	CH1 Special I/O parameter Change request	

### Request Special I/O Parameter Change

15	13	12		9	8		5	4		1	0
Unused	h	g	Unused	f	е	Unused	d	С	Unused	b	a

This variable uses the CH specified in the I/O driver settings as the 4-bit configuration information to request the special I/O parameter change.

- a: CH1 special I/O parameter change request
- c: CH2 special I/O parameter change request
- e: CH3 special I/O parameter change request
- g: CH4 special I/O parameter change request

You can also read the previous settings using the Operation bits below.

- b: CH1 special I/O parameter read request
- d: CH2 special I/O parameter read request
- f: CH3 special I/O parameter read request
- h: CH4 special I/O parameter read request

2 Acknowledge the completion in [Special I/O Parameter Change Completed]. Regarding the details of the variable, the watch bit will differ depending on the CH to which you allocate the counter, as shown below.

## Special I/O parameter change completion

31	29	28		25	24		21	20		17	16
Unused	h	g	Unused	f	е	Unused	d	С	Unused	b	а

a: CH1 special I/O parameter changed successfully

c: CH2 special I/O parameter changed successfully

e: CH3 special I/O parameter changed successfully

g: CH4 special I/O parameter changed successfully

You can also read the previous settings using the watch bits below.

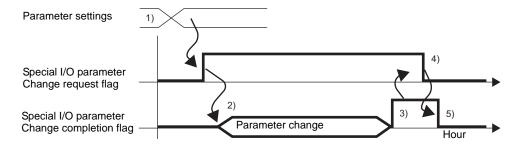
b: CH1 special I/O parameter read successfully

d: CH2 special I/O parameter read successfully

f: CH3 special I/O parameter read successfully

h: CH4 special I/O parameter read successfully

3 The figure below shows the flag timing chart for the special I/O parameter change request and completion.



- 1) Set the output frequency and the ON duty value.
- 2) Turn ON the request flag for the special I/O parameter change to change the parameter.
- 3) Once the parameter is changed, the completion flag of the special I/O parameter change turns ON.
- 4) Acknowledge that the completion flag of the special I/O parameter change is ON and turn OFF the request flag for the special I/O parameter change.
- 5) When the request flag for the special I/O parameter is recognized as OFF, the completion flag of the special I/O parameter change turns OFF.

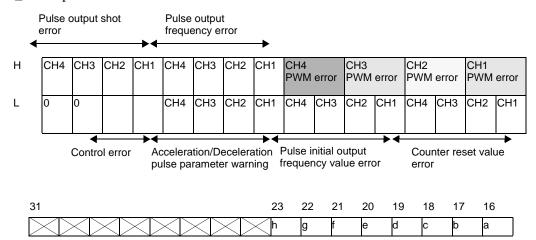
## **■ PWM Output Error Status**

Displays the PWM Output frequency or ON duty error status. When error code 101 (parameter error) is stored in system variable #L\_IOStatus[1], you can verify the error status using the value in system variable #L\_ExIOSpParmErr. The watch bit will differ depending on the CH to which you allocate the PWM output.

#### IMPORTANT

When changing Special I/O parameters, and the ON duty value is set outside
the valid range, operations continue by using parameters set up to that point.
However, since an invalid value is stored in the system, make sure you
change it to a valid value. If you restart the LT with invalid values (go offline,
reset, or turn the power OFF), operations will use initial parameter values set
up in GP-Pro EX.

#### #L\_ExIOSpParmErr



a: CH1 PWM output frequency error [1]: Frequency error, [0]: Normal b: CH1 PWM output ON duty error [1]: ON duty error, [0]: Normal c: CH2 PWM output frequency error [1]: Frequency error, [0]: Normal d: CH2 PWM output ON duty error [1]: ON duty error, [0]: Normal e: CH3 PWM output frequency error [1]: Frequency error, [0]: Normal f: CH3 PWM output ON duty error [1]: ON duty error, [0]: Normal g: CH4 PWM output frequency error [1]: Frequency error, [0]: Normal h: CH4 PWM output ON duty error [1]: ON duty error, [0]: Normal

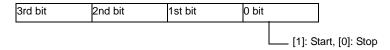
## **■ PWM Output Control**

Use this function to start and stop the PWM output. Turn ON the PWM output under the CH special I/O control under the system variable (#L\_ExIOSpCtrl) to start and turn OFF the flag to stop the output. The Operation bit will differ depending on the CH to which you allocate the PWM output.

#### #L\_ExIOSpCtrl

Н	CH4 Special I/O sta	ite	CH3 Special I/O sta	te	CH2 Special I/O sta	te	CH1 Special I/O state		
L	CH4 Special I/O control		CH3 Special I/O control		CH2 Special I/O control		CH1 Special I/O control		
	15	12	11	8	7	4	3	0	
	CH4		CH3		CH2		CH1		

Turn ON the start bit of the CH (0 bit) to start and turn it OFF to stop the output.



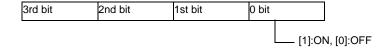
## **■ PWM Output Status**

This function shows the PWM output state. The PWM output flag shows the output status under the CH special I/O state under the system variable (#L\_ExIOSpCtrl). If the flag is ON, the output is ON. If the flag is OFF, the output is OFF. The watch bit will differ depending on the CH to which you allocate the PWM output.

## #L\_ExIOSpCtrl

Н	CH4 Special I/O sta	ate	CH3 Special I/O sta	ite	CH2 Special I/O sta	ite	CH1 Special I/O state	
L	CH4 Special I/O co	ntrol	CH3 Special I/O co	ntrol	CH2 Special I/O cor	ntrol	CH1 Special I/O control	
	31	28	27	24	23	20	19	16
	CH4		CH3		CH2		CH1	

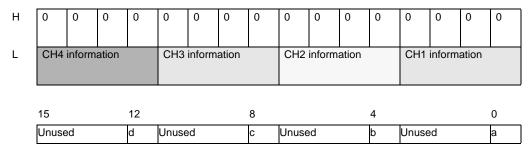
If the start bit of the CH (0 bit) is 1, the output is ON. If it is 0, the output is OFF.



# **■ PWM Output Terminal status**

It shows the PWM output state in the output terminal.

## #L\_ExIOSpOut



a: CH1 output state [1]: Output, [0]: Not output b: CH2 output state [1]: Output, [0]: Not output c: CH3 output state [1]: Output, [0]: Not output d: CH4 output state [1]: Output, [0]: Not output

## 31.8.10 Normal Pulse Output

There are 2 types of pulse output. One is normal pulse output that outputs the set output frequency based on the set Output pulse count. The other is acceleration/deceleration pulse output that gradually increases the frequency to the set output frequency. You can use up to 4 pulse outputs (normal). Connect to CW and CCW stepping motor amplifier to drive a positioning control motor.

I/O type	Feature				
Pulse output (normal)	Parameter change	Output frequency			
	Output pulse co				
	Pulse output control				
	Pulse output state ack	nowledgment			

## Summary

In GP-Pro EX, you can set up the initial value for each parameter. After the system is running, you can change parameters with system variables.

The procedure for setting the pulse output is summarized below.

## Setting Up Initial Values

Refer to the setup procedures for GP-Pro EX

## Changing After System is Running

- 1. Set the output frequency and the Output pulse count.
- 2. Change the parameter under [Request Special I/O Parameter Change].
- 3. Under [Special I/O Parameter Change Completed], acknowledge that the parameter has been changed.
- 4. Output the data with [Control Special I/O].
- 5. See [Special I/O State] for acknowledgment.



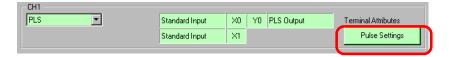
- The [Request Special I/O Parameter Change] and [Special I/O Parameter Change Completed] operations reflect all the CH parameters you change.
- The pulse output starts when OFF and outputs once by ON→OFF. The
  Output pulse count is updated every ON→OFF. When you forcibly stop the
  pulse output, the output stops no matter what state the pulse is in. The pulse
  being output during the forced stop, therefore, might not be counted in some
  case.
- Pulse outputs have a limit to the output frequency and pulse count. For more information, see "31.8.14 Restrictions" (page 31-137).
- Right after transferring, operations use parameter values set up in GP-Pro EX. Any restarts, which include going offline, reset, and turning power OFF, use stored system variables as parameters.

# ■ Output frequency

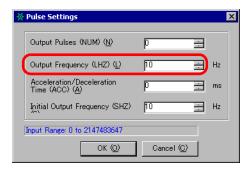
Sets up the output frequency between 10Hz and 65kHz.

#### ♦ Set up Process in GP-Pro EX

In the [I/O Driver] [Int. Driver 1] tab, click [Pulse Settings].



In the [Pulse Settings] dialog box, specify the frequency in [Output Frequency].



## ♦ Set up Process with System Variables

Define the output frequency in the system variable #L\_PLS\*\_LHZ. The system variable name adjusts to match the CH pulse output to which it's mapped.

## ■ Output Pulse Count

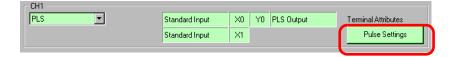
Specify the Output pulse count. You can use 0 to 2147483647 for setting the Output pulse count.



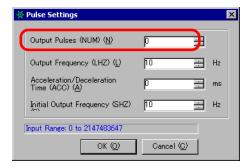
• If you change the pulse shot to a value smaller than the current value during the pulse output, the output stops.

## ◆ Set up Process in GP-Pro EX

In the [I/O Driver] [Int. Driver 1] tab, click [Pulse Settings].



In the [Pulse Settings] dialog box, specify the frequency in [Output Pulse].



## ♦ Set up Process with System Variables

Output pulses are defined in the system variable #L\_PLS\*\_NUM. The system variable name adjusts to match the CH pulse output to which it's mapped.

## ■ Parameter Change Request and Change Complete Acknowledgment

Specify the output frequency and the Output pulse count under "Request special I/O parameter change."

## Setting Method

To set the output frequency and the Output pulse count, change the parameter under "Request special I/O parameter change" in the system variable (#L\_ExIOSpParmChg).

Then, acknowledge the completion under [Special I/O parameter change completed].

Depending on the CH to which you allocate the pulse output, the request flag and completion flag will have different bit positions.

1 Change the parameter under "Request special I/O parameter change" (#L\_ExIOSpParmChg).

### #L\_ExIOSpParmChg

Н	CH4	CH3	CH2	CH1
	Special I/O parameter	Special I/O parameter	Special I/O parameter	Special I/O parameter
	Changed successfully	Changed successfully	Changed successfully	Changed successfully
L	CH4 Special I/O parameter Change request	CH3 Special I/O parameter Change request	CH2 Special I/O parameter Change request	CH1 Special I/O parameter Change request

## Request Special I/O Parameter Change

15	13	12		9	8	5	4		1	0
Unused	h	g	Unused	f	е		С	Unused		а

This variable uses the CH specified in the I/O driver settings as the 4-bit configuration information to request the special I/O parameter change.

a: CH1 special I/O parameter change request

c: CH2 special I/O parameter change request

e: CH3 special I/O parameter change request

g: CH4 special I/O parameter change request

You can also read the previous settings using the Operation bits below.

b: CH1 special I/O parameter read request

d: CH2 special I/O parameter read request

f: CH3 special I/O parameter read request

h: CH4 special I/O parameter read request

2 Acknowledge the completion in [Special I/O Parameter Change Completed]. Regarding the variable, the watch bit will differ depending on the CH to which you allocate the pulse output, as shown below.

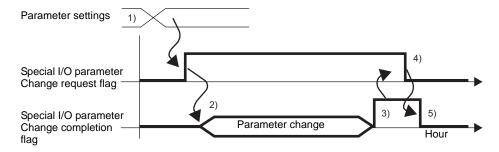
## Special I/O parameter change completed

31	29	28		25	24		21	20		17	16
Unused	h	g	Unused	f	е	Unused	d	С	Unused	b	а

- a: CH1 special I/O parameter changed successfully
- c: CH2 special I/O parameter changed successfully
- e: CH3 special I/O parameter changed successfully
- g: CH4 special I/O parameter changed successfully

You can also read the previous settings using the watch bits below.

- b: CH1 special I/O parameter read successfully
- d: CH2 special I/O parameter read successfully
- f: CH3 special I/O parameter read successfully
- h: CH4 special I/O parameter read successfully
- 3 The figure below shows the flag timing chart for the special I/O parameter change request and completion.



- 1) Set the output frequency and the Output pulse count.
- 2) Turn ON the request flag for the special I/O parameter change to change the parameter.
- 3) Once the parameter is changed, the completion flag turns ON.
- 4) Acknowledge that the completion flag is ON and turn the request flag OFF.
- 5) When the request flag is recognized as OFF, the completion flag turns OFF.

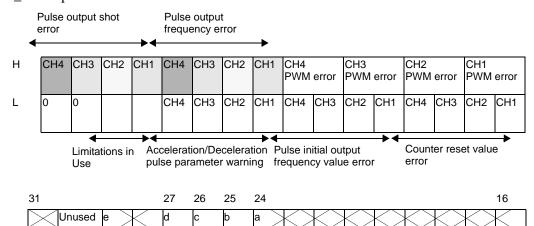
## ■ Pulse Output Error Status

This function shows the error status of pulse outputs such as in the output pulse frequency and output pulse shot. If the system variable #L\_IOStatus[1] has the error code 101 or 103, you can acknowledge the error status from the system variable #L\_ExIOSpParmErr. The watch bit will differ depending on the CH to which you allocate the pulse output.



When changing Special I/O parameters, and the defined value is outside the
valid range, operations continue by using parameters set up to that point.
However, since an invalid value is stored in the system, make sure you
change it to a valid value. If you restart the LT with invalid values (go offline,
reset, or turn the power OFF), operations will use initial parameter values set
up in GP-Pro EX.

#### #L\_ExIOSpParmErr



a: CH1 pulse output frequency error

[1]: Frequency error, [0]: Normal

b: CH2 pulse output frequency error

[1]: Frequency error, [0]: Normal

c: CH3 pulse output frequency error

[1]: Frequency error, [0]: Normal

d: CH4 pulse output frequency error

[1]: Frequency error, [0]: Normal

e:Pulse output control error

[1]: Frequency control error, [0]: Normal

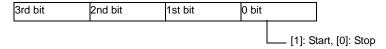
#### ■ Normal Pulse Output Control

This function shows to start and stop the pulse output. Turn ON the pulse output flag under the CH special I/O control in the system variable (#L\_ExIOSpCtrl) to start and turn it OFF to stop the output. The Operation bit will differ depending on the CH to which you allocate the pulse output.

#### #L\_ExIOSpCtrl

Н	CH4 Special I/O sta	ate	CH3 Special I/O sta	te	CH2 Special I/O sta	te	CH1 Special I/O state		
L	CH4 Special I/O co	ontrol	CH3 Special I/O control		CH2 Special I/O control		CH1 Special I/O control		
	15	12	11	8	7	4	3	0	
	CH4		CH3		CH2		CH1		

Turn ON the start bit of the CH (0 bit) to start and turn it OFF to stop the output.



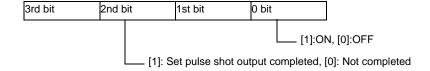
## ■ Normal Pulse Output State and Output Completion Status

This function shows the normal pulse output state and completion. The pulse output flag shows the output state under the CH special I/O state in the system variable (#L\_ExIOSpCtrl). If the flag is ON, the output is ON. If the flag is off the output is OFF. Also, if the completion flag of the set pulse shot output is ON, the output has been completed. If the flag is OFF the output has not been completed. The watch bit will differ depending on the CH to which you allocate the pulse output.

#### #L\_ExIOSpCtrl

Н	CH4 Special I/O state		CH3 Special I/O state		CH2 Special I/O sta	te	CH1 Special I/O state		
L	CH4 Special I/O control				CH2 Special I/O control		CH1 Special I/O control		
	31	28	27	24	23	20	19	16	
	CH4		CH3		CH2		CH1		

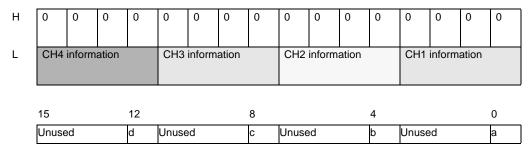
If the start bit of the CH (0 bit) is 1, the output is ON. If it is 0, the output is OFF. Also, if the 2nd bit is 1, the set pulse shot has been output successfully.



# ■ Pulse Output Terminal Status

This function shows the pulse output state in the output terminal.

## #L\_ExIOSpOut



a: CH1 output state [1]: Output, [0]: Not output b: CH2 output state [1]: Output, [0]: Not output c: CH3 output state [1]: Output, [0]: Not output d: CH4 output state [1]: Output, [0]: Not output

## 31.8.11 Acceleration/Deceleration Pulse Output

There are 2 types of pulse output. One is normal pulse output that outputs the set output frequency based on the set Output pulse count. The other is acceleration/deceleration pulse output that gradually increases the frequency to the set output frequency. You can use up to 4 acceleration/deceleration pulse outputs.

I/O type	Feature			
Pulse output	Acceleration/	Output frequency		
(acceleration/	Deceleration table	Output pulse count		
deceleration)	creation	Setting the initial output frequency		
		Setting the acceleration/ deceleration time		
	Pulse output control			
	Pulse output state acknowledgment			

## **■** Summary

In GP-Pro EX, you can set up the initial value for each parameter. After the system is running, you can change parameters with system variables.

The procedure for setting the acceleration/deceleration pulse output is summarized below.

## Setting Up Initial Values

Refer to the setup procedures for GP-Pro EX

#### Changing After System is Running

- 1. Set the output frequency, Output pulse count, initial output frequency, and acceleration/deceleration time.
- 2. Set the parameter [Create Acceleration/Deceleration table request].
- 3. Under [Create Acceleration/Deceleration table complete], acknowledge that the parameter has been changed.
- 4. Under [Control Special I/O], turn ON the acceleration/deceleration bit.
- 5. Output the data with [Control Special I/O].
- 6. See [Special I/O State] for acknowledgment.



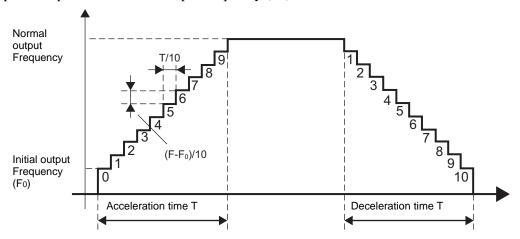
 Acceleration and deceleration pulse outputs have a limit to the output frequency and pulse count. For more information, see "31.8.14 Restrictions" (page 31-137).

## ■ Acceleration/Deceleration Pulse Output

Acceleration/Deceleration pulse output makes the output frequency - time curve to reach the set pulse shot less steep.

The output frequency in the pulse output increases from the initial output frequency (F0) to the normal output frequency (F) in the acceleration/deceleration time (T) gradually through 10 phases saving the same intervals. Then, it outputs the shot of the total pulse shot minus the pulse shot necessary for deceleration and decelerates through 10 phases as so in acceleration.

In addition to setting the output frequency (F) and the Output pulse count for the normal pulse output, set the initial output frequency (F0) and the acceleration/deceleration time (T).



#### IMPORTANT

- The acceleration/deceleration pulse output starts when OFF and outputs once by ON→OFF. The Output pulse count is updated every ON→OFF.
   When you forcibly stop the pulse output, the output stops no matter what state the pulse is in. Therefore, the pulse being output during the forced stop might not be counted in some cases.
- When you turn ON the request flag for the acceleration/deceleration pulse table from multiple CHs simultaneously, generally, the request from CH with a smaller no. is processed first. However, since the acceleration/deceleration table is created for CH whose request is detected first, the table might be created in such order as 3→4→1→2 depending on timing.

#### ■ Output Frequency

This function sets the pulse output frequency. You can use 10Hz to 65kHz for setting the output frequency. If you use the pulse output in multiple CHs, the total output frequency should not exceed 260kHz.

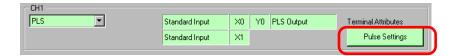
Also, you can set 2 types of output frequencies of the aforementioned acceleration/deceleration pulse and for the normal pulse in one CH. However, the total output frequency check is based on the normal frequency of acceleration/deceleration pulse or the normal pulse output frequency, whichever is larger.

## ■ Initial output Frequency

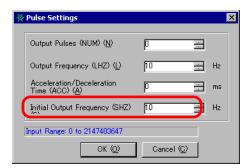
This function sets the output frequency for when the pulse output starts and stops. You can use 0 and 10Hz to 65kHz for setting the initial output frequency.

#### ◆ Set up Process in GP-Pro EX

In the [I/O Driver] [Int. Driver 1] tab, click [Pulse Settings].



In the [Pulse Settings] dialog box, specify the frequency in [Initial Output Frequency].



# ♦ Set up Process with System Variables

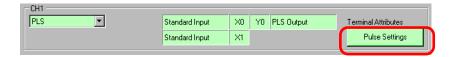
Define the initial output frequency in the system variable #L\_PLS\*\_SHZ. The system variable name adjusts to match the CH pulse output to which it's mapped.

#### ■ Acceleration/Deceleration Time

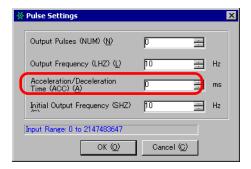
This function sets the time where the output pulse changes the initial output frequency to the normal output frequency. You can use 0 milliseconds to 65535 milliseconds for setting the acceleration/deceleration time.

## ◆ Set up Process in GP-Pro EX

In the [I/O Driver] [Int. Driver 1] tab, click [Pulse Settings].



In the [Pulse Settings] dialog box, specify the frequency in [Acceleration/Deceleration Time].



# ♦ Set up Process with System Variables

Define the acceleration/deceleration time in the system variable #L\_PLS\*\_ACC. The system variable name adjusts to match the CH pulse output to which it's mapped.

# Acceleration/Deceleration table creation request and creation acknowledgment

Specify the output frequency, output pulse count, initial output frequency, and acceleration/deceleration time to run the "Create Acceleration/Deceleration table request" and create the acceleration/deceleration table.

Then, acknowledge the completion under [Create table request complete]. Depending on the CH to which you allocate the pulse output, the request flag and completion flag will have different bit positions.

Also, to delete the acceleration/deceleration table, set the initial frequency and the acceleration/deceleration both to 0. The table is deleted when you create the acceleration/deceleration table.

#### Setting Method

1 Using the "Request table creation" in the system variable (#L\_ExIOAccelPlsTbl), change the acceleration/deceleration table.

#### #L\_ExIOAccelPlsTbl

Н	0	0	0	0	CH4 Table Created successfully	CH3 Table Created successfully	CH2 Table Created successfully	CH1 Table Created successfully	0	0	0	0
L	0	0	0	0	CH4 Table Creation requested	CH3 Table Creation requested	CH2 Table Creation requested	CH1 Table Creation requested	0	0	0	0

#### Acceleration/Deceleration table creation



a: CH1 acceleration/deceleration pulse

[1]: Creation requested

table creation request

b: CH2 acceleration/deceleration pulse

[1]: Creation requested

table creation request

c: CH3 acceleration/deceleration pulse

[1]: Creation requested

table creation request

d: CH4 acceleration/deceleration pulse

[1]: Creation requested

table creation request

2 Regarding the details of the variable allocated in [Create Acceleration/Deceleration table complete], the watch bit will differ depending on the CH to which you allocate the pulse output, as shown below.

31		26		24		22		20	16
Unused	h	g	f	е	d	С	b	а	Unused

a: CH1 acceleration/ deceleration pulse table created successfully

b: CH1 acceleration/deceleration pulse table available/not available

c: CH2 acceleration/ deceleration pulse table created successfully

d: CH2 acceleration/deceleration pulse table available/not available

e: CH3 acceleration/ deceleration pulse table created successfully

f: CH3 acceleration/deceleration pulse table available/not available

g: CH4 acceleration/ deceleration pulse table created successfully

h: CH4 acceleration/deceleration pulse table available/not available

[1]: Created successfully

[1]: Table available for output

[0]: Table not available (output not available)

[1]: Created successfully

[1]: Table available for output

[0]: Table not available (output not available)

[1]: Created successfully

[1]: Table available for output

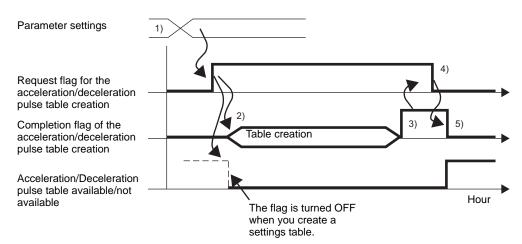
[0]: Table not available (output not available)

[1]: Created successfully

[1]: Table available for output

[0]: Table not available (output not available)

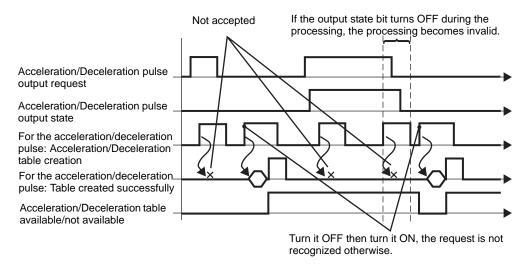
**3** The following shows the flag timing chart for the creation request of acceleration/deceleration pulse table and completion.



- 1) Set the output frequency, Output pulse count, initial output frequency, and acceleration/deceleration time.
- 2) Turn ON the request flag for the acceleration/deceleration table creation to create the table.
- 3) Once the table is created, the completion flag turns ON.
- 4) Acknowledge that the completion flag is ON and turn the request flag OFF.
- 5) When the request flag is recognized as OFF, the completion flag turns OFF.

#### ◆ Notes on creating the table

While the acceleration/deceleration pulse output is ON ("Request acceleration/deceleration pulse output" is ON), no request for creating acceleration/deceleration pulse table is accepted.



## ■ Acceleration/Deceleration pulse output control

Use this function to start and stop the acceleration/deceleration pulse output. Enable the acceleration/deceleration settings and turn ON the pulse output flag under the CH special I/O control in the system variable (#L\_ExIOSpCtrl) to start, and turn OFF the pulse output flag to stop the output. The Operation bit will differ depending on the CH to which you allocate the pulse output.



 If you enable the acceleration/deceleration setting flag after the acceleration/ deceleration pulse output starts, the acceleration/deceleration pulse is not output and the normal pulse output remains. If you enable the acceleration/ deceleration pulse setting flag and start the pulse output simultaneously, the acceleration/deceleration pulse output is prioritized.

#### **♦** Setting Method

1 Regarding the details in [Control Special I/O], the Operation bit will differ depending on the CH to which you allocate the pulse output, as shown below.

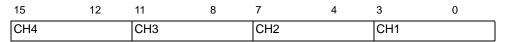
#### #L\_ExIOSpCtrl

Н	CH4 Special I/O state				CH2 Special I/O sta	te	CH1 Special I/O state		
L	CH4 Special I/O control				CH2 Special I/O control		CH1 Special I/O control		
	15	12	11	8	7	4	3	0	
	CH4		CH3		CH2		CH1		

The 1st bit of the CH is the output control bit. To start the acceleration/deceleration pulse output, turn this bit ON first.



2 The pulse output start and stop have different Operation bits depending on the CH to which you allocate the pulse output.

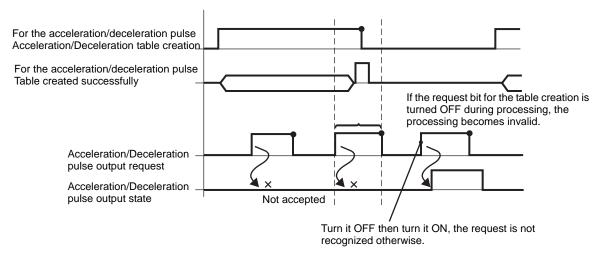


Turn ON the start bit of the CH (0 bit) to start and turn it OFF to stop the output.



#### ♦ Note on the pulse output

While you are creating the acceleration/deceleration pulse table, no pulse is output as shown below.



# ■ Acceleration/Deceleration pulse output state and output completion status

This function shows the output and completion of the acceleration/deceleration pulse output. The enable flag and pulse output flag show the acceleration/deceleration pulse output state under the CH special I/O state in the system variable (#L\_ExIOSpCtrl) . If the flags are ON, the output is ON. If the pulse output flag is OFF, the output is OFF.

Also, if the completion flag of the setting pulse shot output is ON, the output has been completed. If the flag is OFF, the output has not been completed. The watch bit will differ depending on the CH to which you allocate the pulse output.

# **♦** Setting Method

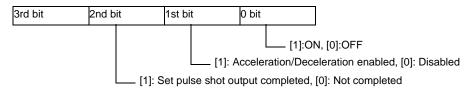
• Regarding the details in [Special I/O State], the watch bit will differ depending on the CH to which you allocate the pulse output, as shown below.

#### #L ExIOSpCtrl

Н	CH4 Special I/O state		0.10		CH2 Special I/O sta	te	CH1 Special I/O state		
L	CH4 Special I/O control		CH3 Special I/O control		CH2 Special I/O control		CH1 Special I/O control		
	31	28	27	24	23	20	19	16	
	CH4		CH3		CH2		CH1		

If the start bit of the CH (0 bit) is 1, the output is ON. If it is 0, the output is OFF.

Also, if the 2nd bit is 1, the set pulse shot has been output successfully.



## ■ Acceleration/Deceleration pulse output terminal status

This function shows the pulse output state in the output terminal.

## #L\_ExIOSpOut

Н	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
L	CH4	inform	ation		СНЗ	inform	ation		CH2	inform	ation		CH1	inform	ation	
	15			12				8				4				0
	Unuse	ed		d	Unuse	ed		С	Unuse	ed		b	Unuse	:d		а

a: CH1 output state [1]: Output, [0]: Not output b: CH2 output state [1]: Output, [0]: Not output c: CH3 output state [1]: Output, [0]: Not output d: CH4 output state [1]: Output, [0]: Not output

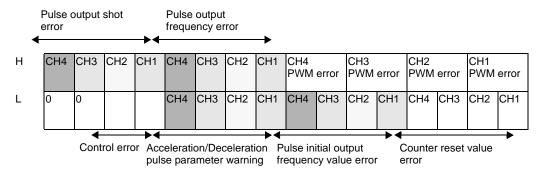
#### ■ Acceleration/Deceleration Pulse Output Error Status

This function shows any error status in the output frequency and the initial output frequency during the pulse output. If the system variable (#L\_IOStatus[1]) shows the error code 101, you can acknowledge the error status from the system variable (#L\_ExIOSpParmErr) value. The watch bit will differ depending on the CH to which you allocate the pulse output.

#### IMPORTANT

When changing Special I/O parameters, and the defined value is outside the
valid range, operations continue by using parameters set up to that point.
However, since an invalid value is stored in the system, make sure you
change it to a valid value. If you restart the LT with invalid values (go offline,
reset, or turn the power OFF), operations will use initial parameter values set
up in GP-Pro EX.

## #L\_ExIOSpParmErr



## Pulse output frequency error



a: CH1 pulse output frequency error [1]: Frequency error, [0]: Normal

b: CH2 pulse output frequency error [1]: Frequency error, [0]: Normal

c: CH3 pulse output frequency error [1]: Frequency error, [0]: Normal

d: CH4 pulse output frequency error [1]: Frequency error, [0]: Normal

#### Pulse output shot error

;	31	30	29	28	16
(	d	С	b	а	X

a: CH1 pulse output shot error [1]: Pulse shot error, [0]: Normal b: CH2 pulse output shot error [1]: Pulse shot error, [0]: Normal c: CH3 pulse output shot error [1]: Pulse shot error, [0]: Normal d: CH4 pulse output shot error [1]: Pulse shot error, [0]: Normal

#### Pulse initial output frequency value error

frequency value error

15	7	6	5	4	0
Unused	d	С	b	а	

a: CH1 pulse initial output
frequency value error

b: CH2 pulse initial output
frequency value error

frequency value error

c: CH3 pulse initial output
frequency value error
frequency value error

frequency value error

frequency value error

[0]: Normal

[1]: Initial output frequency error

frequency value error

[0]: Normal

d: CH4 pulse initial output

[1]: Initial output frequency error

## Acceleration/Deceleration pulse parameter warning



[0]: Normal

a:CH1 acceleration/deceleration [1]: Acceleration/Deceleration warning pulse parameter warning [0]: Normal b:CH2 acceleration/deceleration [1]: Acceleration/Deceleration warning pulse parameter warning [0]: Normal [1]: Acceleration/Deceleration warning c:CH3 acceleration/deceleration pulse parameter warning [0]: Normal d:CH4 acceleration/deceleration [1]: Acceleration/Deceleration warning pulse parameter warning [0]: Normal

#### ◆ Operation upon acceleration/deceleration pulse error

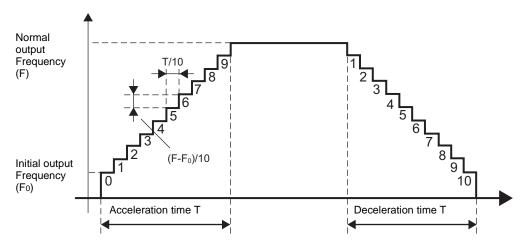
In the cases below, no pulse is output. (Acceleration/Deceleration table available/not available flag does not turn ON.)

- The output terminal does not have the pulse output settings.
- The specified CH has already output the Output pulse count.
- (Normal) The output frequency exceeds 65kHz\*1
- (Normal) The initial output frequency is larger than the output frequency.

In the cases below, the output pulse does not depend on the setting parameter.

- The total Output pulse count is too small. (If the total is smaller than 21 (normal), deceleration starts before acceleration reaches the output frequency. Also, the Output pulse count during acceleration/deceleration is 1 pulse at each phase.) \*2
- The acceleration/deceleration time is too short. (Since 1 pulse is always output at each
  phase during acceleration/deceleration, the acceleration/deceleration time does not match
  the setting value.) \*2
- The acceleration/deceleration time is too long. (Since 1 pulse is always output at each phase during acceleration/deceleration, the acceleration/deceleration time does not match the setting value.) \*2
- \*1 The pulse output frequency error flag in special I/O parameter error turns ON.
- \*2 The acceleration/deceleration pulse meter warning flag in the special I/O parameter error turns ON. (The Acceleration/deceleration pulse flag turns ON, and the acceleration/deceleration pulse output is available.)

## ♦ How to calculate the frequency at each phase during acceleration/deceleration



Calculate the frequency for each phase.

Output frequency for n phase = Initial frequency + (Normal output frequency – Initial output frequency)/10 phases (n phase -1 phase)

Round up the output frequency for n phase.

Calculate the pulse shot for each phase.

Output pulse count for n phase = (Acceleration/Deceleration time/10 phases) (Output frequency for n phase/1000 milliseconds)

Round up the Output pulse count for n phase.

At least 1 pulse is output. If the pulse shot is 0, use 1 for the pulse shot.

Output pulse count necessary for acceleration/deceleration pulse output = (Output pulse count for the 1st phase + ... + Output pulse count for the 10th phase) 2 + 1 pulse If this Output pulse count is larger than what you set, the acceleration/deceleration pulse parameter warning warns you of excess acceleration/deceleration.

#### Calculate the acceleration/deceleration time for each phase

Acceleration/Deceleration time for n phase = Output pulse count for n phase (1000 milliseconds/Output frequency for n phase)

Round up the acceleration/deceleration time for n phase.

Acceleration/Deceleration time necessary for acceleration/deceleration pulse output = Acceleration/Deceleration time for 1st phase  $+ \dots +$  Acceleration/Deceleration time for the 10th phase

If this acceleration/deceleration time is longer than what you set, the acceleration/deceleration pulse parameter warning warns you of excess acceleration/deceleration.

e.g.) Based on the aforementioned calculation, creates the acceleration/deceleration pulse output table using the parameters below. It determines whether the calculated values are subject to "warning."

Output frequency (Hz)	500
Output pulse count (pulse)	300
Initial frequency (Hz)	10
Acceleration/Deceleration time (milliseconds)	600

The frequency, pulse shot and acceleration/deceleration time for each phase are as follows.

n phase	Frequency	Pulse shot	Acceleration/ Deceleration time
1	10	1	100
2	59	3	50
3	108	6	55
4	157	9	57
5	206	12	58
6	255	15	58
7	304	18	59
8	353	21	59
9	402	24	59
10	451	27	59

#### Output pulse count total

The total of Output pulse counts for all phases is  $(1+3+6+\ldots+27)$  x 2+1=273. Since the value is smaller than the Output pulse count you set, it clears the "excess acceleration/deceleration" warning.

#### Acceleration/Deceleration time total

The total acceleration/deceleration time necessary for all phases is  $100+50+55+\ldots+59=614$ . Since the value is larger than the acceleration/deceleration time you set, the "excess acceleration/deceleration" warning appears.

#### 31.8.12 Pulse Catch

Pulse catch is a feature that imports pulse signals that are shorter than the logic scan time. You can import pulses longer than 10 microseconds (ON for more than 5 microseconds). You can use up to 4 channels for setting the pulse catch and each channel can have respective settings.

I/O type	Feature
Pulse Catch	Input edge

## **■** Summary

The procedure for setting the pulse catch is summarized below.

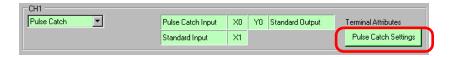
- 1. Set the input edge.
- 2. See "Special I/O state" for acknowledgment.

# ■ Input Edge

For the input edge, you can select either positive or negative settings to detect the pulse you import.

#### **♦** Setting Method

1 In the [I/O Driver] [Int. Driver 1] tab, for each CH select Pulse Catch. Click [Pulse Catch Settings] when the button appears.



2 The [Pulse Catch Settings] dialog box appears. Select [Up] or [Down].



#### ■ Pulse Catch Input Status

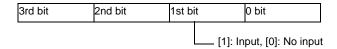
Use pulse catch to import pulse without setting the start and stop flags.

The pulse catch detect flag shows the pulse catch detection state under the CH special I/O state in the system variable (#L\_ExIOSpCtrl). The watch bit will differ depending on the CH to which you allocate the pulse catch.

#### #L\_ExIOSpCtrl

Н	CH4		CH3		CH2		CH1	
	Special I/O state		Special I/O state		Special I/O state		Special I/O state	
L	CH4		CH3		CH2		CH1	
	Special I/O control		Special I/O control		Special I/O control		Special I/O control	
	31	28	27	24	23	20	19	16
	CH4		CH3		CH2		CH1	

if the 1st bit in the CH is 1, the pulse input has been detected. If it is 0, the input has not been detected.



#### ■ Pulse Catch Clear

Use this function to clear the pulse catch. The pulse catch clear turns OFF the pulse catch detect flag using the pulse catch clear flag under the CH special I/O control in the system variable (#L\_ExIOSpCtrl).

To detect the sequential pulses, turn OFF the pulse catch detect flag, acknowledge the status with the clear completion flag under the special I/O state, and perform the pulse detect below. The Operation bit will differ depending on the CH to which you allocate the pulse catch.

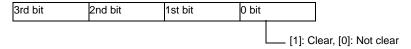
#### Setting Method

1 Regarding the details in [Control Special I/O], the Operation bit will differ depending on the CH to which you allocate the pulse catch, as shown below.

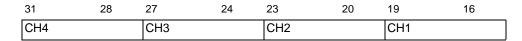
#### #L\_ExIOSpCtrl

Н	CH4 Special I/O state		CH3 Special I/O state		CH2 Special I/O state		CH1 Special I/O state		
L	CH4 Special I/O control		CH3 Special I/O control CH2 Specia			CH2 Special I/O control		CH1 Special I/O control	
	15	12	11	8	7	4	3	0	
	CH4		CH3		CH2		CH1		

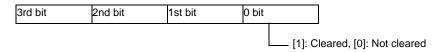
Turn ON the start bit of the CH to clear the pulse catch.



2 Acknowledge the clear completion under [Special I/O State]. Regarding the details of the variable, the watch bit will differ depending on the CH to which you allocate the counter, as shown below.



If the start bit of the CH (0 bit) is 1, the pulse catch has been cleared.



# 31.8.13 Error information

# **■** Error code

	Error code	Error message	Summary		Solution
	001	Module type error	The module setting type is not supported		The project file might not have been sent
	002	Setting value error	The variable type allocated to the terminal is not correct or the terminal settings are not correct.		properly.  Transfer the project file again.
	003	Device out-of-range error	The variable address allocated to the terminal is not correct.		
	004	Excess terminal settings	The number of terminals is not correct. (Too many terminals)		
	005	Terminal setting order error	The terminal no. is not in ascending order.		
	006	Terminal registry short	The number of terminals is not correct. (Too few terminals)		
rror	007	Module settings duplicated	The module is registered twice.		
ated e	008	Excess module settings	The number of modules is not correct. (Too many terminals)	stop error	
ate rel	009	Driver settings duplicated	The driver is registered twice.	c stop	
Project date related error	010	I/O settings inconsistent	The terminal settings are not correct (Unit I/O settings are not consistent).	Logic	
	011	Bit/Integer type inconsistent	The terminal settings are not correct (Unit variable type settings are not consistent).		
	012	Setting level value error	The driver is not correct.		
	013	Data obtaining address error	The driver information is in correct. The controller information is not correct.		
	014	Driver ID error	The driver/unit registry results in an error and have not been registered.		
	015	Module setting order error	The module no. is not in ascending order.		

Continued

	Error code	Error message	Summary		Solution	
	050	I/O board ID different	The connected I/O board is not correct.		The display type might not be correct.	
	051	Unsupported model error	The driver does not support the model.		Check the display type and transfer the project file again.	
	052	IO initial error	The I/O board initialization fails.		The project file might not have been sent	
error	053	IO ROM error	There is a problem with the system ROM on the I/O board.	error	properly. Transfer the project file	
H/W related error	054	IO RAM error	There is a problem with the system RAM on the I/O board.	stop eri	again. If the problem is still not	
HW	055	IO microcomputer error	There is a problem with the microcomputer on the I/O board.	Logic s	solved, there may be a problem with the hardware. Contact your support center.	
	056	IO IF RAM error	There is a problem with the system I/F RAM on the I/O board.		support center.	
	057	IO E2PROM error	There is a problem with the system E2PROM on the I/O board.			
	100	I/O board error	The I/O board does not respond.			
lated error	101	Special IO parameter error	There is a problem with the special I/O parameter you set.		The parameter is not correct. Reset the parameter and request the parameter change.	
Application related error	102	Acceleration/ Deceleration table creation error	There is a problem with the special I/O parameter you set.	continuing error	The parameter is not correct. Reset the parameter and request the acceleration/ deceleration table creation.	
	200	Integer type data read error	Reading the integer type terminal data value failed.	I/O update	The project file might not have been sent	
al error	201	Bit type data read error	Reading the bit type terminal data value failed.	n O/I	properly. Transfer the project file	
Internal	202	Integer type data write error	Writing the integer type terminal data value failed.		again.	
	203	Bit type data write error	Writing the bit type terminal data value failed.			

## 31.8.14 Restrictions

### ■ Input Filter Function Restrictions

The input filter function has a restriction on the width of input pulses.

• X0, X2, X4, X6 Terminals

Because there is an input delay time ON→OFF 5 microseconds and OFF→ON 5 microseconds, to run sampling every 0.5 milliseconds

5 microseconds (ON $\rightarrow$ OFF) Å $\{0.5$  milliseconds (Sampling Interval) + 5 microseconds (OFF $\rightarrow$ ON) = 0.51 milliseconds

As a result, 0.51 milliseconds is the limit for the smallest input pulse width

• X1, X3, X5, X7, X8, X9, X10, X11 Terminals

Because there is an input delay time ON $\rightarrow$ OFF 0.5 milliseconds and OFF $\rightarrow$ ON 0.5 milliseconds, to run sampling every 0.5 milliseconds

0.5 milliseconds (ON $\rightarrow$ OFF) Å $\{0.5$  milliseconds (sampling interval) Å $\{0.5$  milliseconds (OFF $\rightarrow$ ON) = 1.5 milliseconds

As a result, 1.5 milliseconds is the limit for the smallest input pulse width

## ■ Pulse Output Usage Restrictions

For pulse outputs, when combining the number of CH and high-speed counters used, there is a limit to the maximum output frequency.

While the pulse output maximum frequency is 65000 Hz, when combined with how many CH and high-speed counters are used as illustrated in the following table, there is a limit to the output frequency setting.

For example, when using 3 pulse output CH and 1 high-speed counter CH, the maximum output frequency per CH is 27027 Hz.

Dulca	Output	1CH	Mavimum	Frequency
Fuise	Ouldin		iviaxiiiiuiii	rreduency

	Pulse output								
		1 CH 2 CH 3 CH 4 CH							
High Speed	Do not use	65000 Hz	45454 Hz	30303 Hz	22727 Hz				
Counter (1	1CH	65000 Hz	38461 Hz	27027 Hz	_				
phase, 2	2 CH	52631 Hz	33333 Hz	_	_				
phase)	3 CH	43478 Hz	_	_	_				
	4 CH	_	_	_	_				

<sup>\* &</sup>quot;—" indicates cannot use.

Verification of these limits occur when the LT starts up and when parameters change. When an error arises, error information is stored in the system variable #L\_ExIOSpParmErr. For more information, see " Pulse Output Error Status" (page 31-114).

<sup>\* 2</sup> phase counter has a maximum 2 CH. In the table, 3 CH is for single phase counters.